

Syllabus comparison chart

NSW Mathematics K-10 Syllabus (2012)				NSW Mathematics 3-6 Syllabus (2023)				Activities (courses): Topics	Skill Quests
Strand	Substrands	Outcomes	Code	Strand	Substrands	Outcomes	Code	NSW New Syllabus (2023) S1 Year 2	
Number and Algebra	Whole Numbers 2	applies place value, informally, to count, order, read and represent two- and three-digit numbers	MA1-4NA	Number and Algebra	Representing whole numbers B	Applies an understanding of place value and the role of zero to read, write and order two-and three-digit numbers.	MA1-RWN-01	Representing whole numbers: place value (B)	Read & write 3-digit numbers Place value of 3-digit numbers Compare & order numbers to 1000 Whole numbers to 1000 counting in ones Count in tens to 1000 Count in 100s, 10s & 1s
						Reasons about representations of whole numbers to 1000, partitioning numbers to use and record quantity values.	MA1-RWN-02		
	Addition and Subtraction 2	uses a range of strategies and informal recording methods for addition and subtraction involving one- and two-digit numbers	MA1-5NA		Combining and separating quantities B	Uses number bonds and relationship between addition and subtraction to solve problems involving partitioning.	MA1-CSQ-01	Combine and separate quantities (B)	Additive relations Add & subtract 2-digit numbers Use equality to solve problems
	Patterns and Algebra 2	creates, represents and continues a variety of patterns with numbers and objects	MA1-8NA		Forming groups B	Uses the structure of equal groups to solve multiplication problems, and shares or groups to solve division problems.	MA1-FG-01	Forming groups (B)	Multiplication as equal groups Multiply & divide using equal groups
	Multiplication and Division 2	uses a range of mental strategies and concrete materials for multiplication and division	MA1-6NA						
	Fractions and Decimals 2	represents and models halves, quarters and eighths	MA1-7NA						

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Strand	Substrands	Outcomes	Code	Strand	Substrands	Outcomes	Code	NSW New Syllabus (2023) S1 Year 2	
Measurement and Geometry	Length 2	measures, records, compares and estimates lengths and distances using uniform informal units, metres and centimetres	MA1-9MG	Measurement and Space	Geometric measure B: Position	Represents and describes the positions of objects in familiar locations.	MA1-GM-01		Position with maps
	Position 2	represents and describes the positions of objects in everyday situations and on maps	MA1-16MG		Geometric measure B: Length	Measures, records, compares and estimates lengths and distances using uniform informal units, as well as metres and centimetres.	MA1-GM-02	Geometric measure: length (B)	Compare lengths - informal units Measure using formal units
								MA1-GM-03	Halves, quarters & eighths
	Two-dimensional Space 2	manipulates, sorts, represents, describes and explores two-dimensional shapes, including quadrilaterals, pentagons, hexagons and octagons	MA1-15MG		Two-dimensional spatial structure B: 2D shapes	Recognises, describes and represents including quadrilaterals and other common polygons.	MA1-2DS-01	2D spatial structure: 2D shapes (B)	Turns (rotations)
	Area 2	measures, records, compares and estimates areas using uniform informal units	MA1-10MG		Two-dimensional spatial structure B: Area	Measures and compares areas using uniform informal units in rows and columns.	MA1-2DS-02	2D spatial structure: 2D shapes (B)	Measure area
	Three-dimensional Space 2	sorts, describes, represents and recognises familiar three-dimensional objects, including cones, cubes, cylinders, spheres and prisms	MA1-14MG		Three-dimensional spatial structure B: 3D objects	Recognises, describes and represents familiar three-dimensional objects.	MA1-3DS-01	3D spatial structure: properties (B)	3D objects
	Volume and Capacity 2	measures, records, compares and estimates volumes and capacities using uniform informal units	MA1-11MG		Three-dimensional spatial structure B: Volume	Measures, records, compares and estimates interval volumes (capacities) and volumes using uniform informal units.	MA1-3DS-02	3D spatial structure: volume (B)	Measure volume & capacity Compare & order volume & capacity
	Mass 2	measures, records, compares and estimates the masses of objects using uniform informal units	MA1-12MG		Non-spatial measure B: Mass	Measures, records, compares and estimates the masses of objects using uniform informal units.	MA1-NSM-01	Non-spatial measure: mass (B)	Compare & order mass
Time 2	describes, compares and orders durations of events, and reads half- and quarter-hour time	MA1-13MG	Non-spatial measure B: Time	Describes, compares and orders durations of events, and reads half- and quarter-hour time.	MA1-NSM-02	Non-spatial measure: duration (B)	Time - calendars Time - formal units Tell time - half & quarter hours		

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Strand	Substrands	Outcomes	Code	Strand	Substrands	Outcomes	Code	NSW New Syllabus (2023) S1 Year 2	
Statistics and Probability	Data 2	gathers and organises data, displays data in lists, tables and picture graphs, and interprets the results	MA1-17SP	Statistics and Probability	Data B	Gathers and organises data, displays data in lists, tables and picture graphs.	MA1-DATA-01	Data: collect & interpret data (B)	Use tables & lists
						Reasons about representations of data to describe and interpret the results.	MA1-DATA-02		Create & interpret data displays
	Chance 2	recognises and describes the element of chance in everyday events	MA1-18SP		Chance B	Recognises and describes the element of chance in everyday events	MA1-CHAN-01	Chance (B)	Chance - basic language

Learning sequence	Term one	Term two	Term three	Term four
LS 1	Number and Algebra Big idea: Collections of ten are really useful Numbers to 1000 <ul style="list-style-type: none"> Place value to 1000 Comparing and ordering 3-digit numbers 	Number and Algebra Big idea: Equal means equivalent Additive relations <ul style="list-style-type: none"> Number bonds to 20 Addition and subtraction fact families Commutative property for addition Equivalence 	Number and Algebra Big idea: Collections of ten are really useful Number review Review: <ul style="list-style-type: none"> Term 1, Learning Sequence 1 Term 2, Learning Sequence 1 	Number and Algebra Big idea: There are many different situations where addition, subtraction, multiplication and division can be used Everyday operations and money <ul style="list-style-type: none"> Everyday operations: addition, subtraction, multiplication and division Word problems: addition and subtraction
	Number and Algebra Measurement and Space Big idea: Patterns have something that repeats over and over and over again Patterns <ul style="list-style-type: none"> Counting patterns Increasing and decreasing patterns Shape patterns 	Statistics and Probability Number and Algebra Big idea: Data helps describe and wonder about the world Data <ul style="list-style-type: none"> Posing questions Data representations: tables, lists, picture graphs Interpreting data 	Number and Algebra Big idea: Patterns have something that repeats over and over and over again Multiplicative patterns <ul style="list-style-type: none"> Skip counting patterns 	Measurement and Space Number and Algebra Big idea: What needs to be measured determines the unit of measurement Length and mass <ul style="list-style-type: none"> Measuring length using formal units Comparing mass
LS 3	Measurement and Space Number and Algebra Big idea: What needs to be measured determines the unit of measurement Comparing measurements <ul style="list-style-type: none"> Comparing measurements 	Measurement and Space Number and Algebra Big idea: What needs to be measured determines the unit of measurement Time <ul style="list-style-type: none"> Duration of events Tell time to the half and quarter hour 	Number and Algebra Big idea: Making and using equal groups Multiplication and division <ul style="list-style-type: none"> Multiplication turnarounds Multiplication models Dividing 2, 3, 4, 5 and 10's 	Statistics and Probability Number and Algebra Big idea: Data is collected to solve problems Chance (and data review) Review: <ul style="list-style-type: none"> Term 2, Learning Sequence 2
	Number and Algebra Big idea: Smaller numbers can be found hiding in bigger numbers Partitioning & adding 3-digit numbers <ul style="list-style-type: none"> Partitioning 3-digit numbers Rounding to nearest 100 	Number and Algebra Big idea: Collections of objects can be changed by adding more (combining) or taking some away (separating) Addition and subtraction <ul style="list-style-type: none"> Addition and subtraction as inverse operations Using place value to add and subtract 	Measurement and Space Number and Algebra Big idea: What needs to be measured determines the unit of measurement Area and volume <ul style="list-style-type: none"> Comparing areas (review) Comparing and measuring volumes 	Measurement and Space Big idea: Objects can be sorted and classified in different ways 3D objects <ul style="list-style-type: none"> Name and sort 3D objects Identify faces, edges and vertices
LS 5	Measurement and Space Big idea: New shapes can be made by joining (combining) or partitioning (breaking apart) existing shapes Building up shapes <ul style="list-style-type: none"> 2D Shapes Review Composite 2D shapes Building up 3D objects 	Measurement and Space Big idea: Sometimes things move and change location Position <ul style="list-style-type: none"> Interpret simple maps Following directions 	Number and Algebra Measurement and Space Big idea: A fraction (like one half) can mean half of a collection, half of an object or half of a measure. A whole unit can be partitioned into smaller parts Fractions <ul style="list-style-type: none"> Doubling and halving Model halves, quarters and eighths 	Number and Algebra Big idea: Problems can be solved and represented in different ways Problem solving <ul style="list-style-type: none"> Word problems with multiplication and division Describe duration of time

Outcomes	Focus	Content	Located
MA1-RWN-01 applies an understanding of place value and the role of zero to read, write and order two-and three-digit numbers	Representing whole numbers B	Use counting sequences of ones and tens flexibly	Term 1 All LS Term 2 All LS Term 3 All LS Term 4 All LS
MA1-RWN-02 reasons about representations of whole numbers to 1000, partitioning numbers to use and record quantity values		Form, regroup, and rename three-digit numbers	Term 1 All LS Term 2 All LS Term 3 All LS Term 4 All LS
MA1-CSQ-01 uses number bonds and the relationship between addition and subtraction to solve problems involving partitioning	Combining and separating quantities B	Represent and reason about additive relations	Term 1 LS 1, 2 Term 2 LS 1, 4 Term 3 LS 1 Term 4 LS 1
		Form multiples of ten when adding and subtracting two-digit numbers	Term 2 LS 4 Term 3 LS 1 Term 4 LS 1
		Use knowledge of equality to solve related problems	Term 1 LS 1, 2 Term 2 LS 4 Term 3 LS 1 Term 4 LS 1
MA1-FG-01 uses the structure of equal groups to solve multiplication problems, and shares or groups to solve division problems	Forming groups B	Represent and explain multiplication as the combining of equal groups	Term 1 LS 2 Term 2 LS 4 Term 3 LS 2, 3, 4 Term 4 LS 1
		Model doubling and halving with fractions	Term 2 LS 3 Term 3 LS 5 Term 4 LS 1
		Represent multiplication and division problems	Term 2 LS 4 Term 3 LS 3 Term 4 LS 1, 5
MA1-GM-01 represents and describes the positions of objects in familiar locations	Geometric measure B	Position: Explore simple maps of familiar locations	Term 2 LS 5
MA1-GM-02 measures, records, compares and estimates lengths and distances using uniform informal units, as well as metres and centimetres		Length: Compare and order lengths, using appropriate uniform informal units	Term 1 LS 3 Term 4 LS 2
		Length: Recognise and use formal units to measure the lengths of objects	Term 4 LS 2
		Length: Subdivide lengths to find halves and quarters	Term 3 LS 5
MA1-GM-03 creates and recognises halves, quarters and eighths as part measures of a whole length		Length: Repeatedly halve lengths to form eighths	Term 3 LS 5

Outcomes	Focus	Content	Located
MA1-2DS-01 recognises, describes and represents shapes including quadrilaterals and other common polygons	Two-dimensional spatial structure B	2D shapes: Represent, combine and separate two-dimensional shapes	Term 1 LS 2
		2D shapes: Identify and describe the orientation of shapes using quarter turns	Term 2 LS 5
MA1-2DS-02 measures and compares areas using uniform informal units in rows and columns		Area: Compare rectangular areas using uniform square units of an appropriate size in rows and columns	Term 1 LS 3 Term 3 LS 4
MA1-3DS-01 recognises, describes and represents familiar three-dimensional objects	Three-dimensional spatial structure B	3D objects: Describe the features of three-dimensional objects	Term 1 LS 5 Term 4 LS 4
		MA1-3DS-02 measures, records, compares and estimates internal volumes (capacities) and volumes using uniform informal units	Volume: Compare containers based on internal volume (capacity) by filling and packing Volume: Compare volumes using uniform informal units
MA1-NSM-01 measures, records, compares and estimates the masses of objects using uniform informal units		Non-spatial measure B	Mass: Compare the masses of objects using an equal-arm balance
MA1-NSM-02 describes, compares and orders durations of events, and reads half- and quarter-hour time	Time: Describe duration using units of time Time: Tell time to the quarter-hour using the language of 'past' and 'to'		Term 2 LS 3 Term 4 LS 5 Term 2 LS 3
MA1-DATA-01 gathers and organises data, displays data in lists, tables and picture graphs	Data B		Identify a question of interest and gather relevant data
MA1-DATA-02 reasons about representations of data to describe and interpret the results		Create displays of data and interpret them	Term 2 LS 2 Term 4 LS 3
MA1-CHAN-01 recognises and describes the element of chance in everyday events	Chance B	Identify and describe activities that involve chance	Term 4 LS 3

NSW New Syllabus (2023) S1 Year 2

LS & Topic	Outcomes	Focus	Content	Activities (courses)	Skill Quests	Challenges	Ebooks
LS 1 Big idea Collections of ten are really useful Topic Numbers to 1000	MA1-RWN-01 applies an understanding of place value and the role of zero to read, write and order two-and three-digit numbers MA1-RWN-02 reasons about representations of whole numbers to 1000, partitioning numbers to use and record quantity values MA1-CSQ-01 uses number bonds and the relationship between addition and subtraction to solve problems involving partitioning	Representing whole numbers B Combining and separating quantities B	<ul style="list-style-type: none"> Use counting sequences of ones and tens flexibly Form, regroup, and rename three-digit numbers Represent and reason about additive relations Use knowledge of equality to solve related problems 	Representing whole numbers (B) <ul style="list-style-type: none"> Nearest 10? Smallest and largest numbers 1 More, 10 Less 	Read & write 3-digit numbers <ul style="list-style-type: none"> Reading & representing 3-digit numbers Place value of 3-digit numbers <ul style="list-style-type: none"> Identifying digit values in 3-digit numbers Compare & order numbers to 1000 <ul style="list-style-type: none"> Comparing & ordering numbers to 1000 Whole numbers to 1000 counting in ones <ul style="list-style-type: none"> Counting in ones to 1000 Identifying numbers before & after up to 1000 Count in tens to 1000 <ul style="list-style-type: none"> Counting in tens with 2- & 3-digit numbers Finding numbers 10 before & 10 after up to 1000 Round to the nearest 100 <ul style="list-style-type: none"> Rounding numbers up to 1000 to the nearest 100 	Number & Algebra, Whole Number 2-4 <ul style="list-style-type: none"> Swap the numbers (DOK 2) 	(Y3-C) Numbers <ul style="list-style-type: none"> 2 digit revision pp 1–3 Numbers to 999 pp 4–18 Skip counting by 10s off decade p 43
LS 2 Big idea Patterns have something that repeats over and over and over again Topic Patterns	MA1-2DS-01 recognises, describes and represents shapes including quadrilaterals and other common polygons MA1-RWN-01 applies an understanding of place value and the role of zero to read, write and order two-and three-digit numbers MA1-RWN-02 reasons about representations of whole numbers to 1000, partitioning numbers to use and record quantity values MA1-CSQ-01 uses number bonds and the relationship between addition and subtraction to solve problems involving partitioning MA1-FG-01 uses the structure of equal groups to solve multiplication problems, and shares or groups to solve division problems	Two-dimensional spatial structure B Representing whole numbers B Combining and separating quantities B Forming groups B	<ul style="list-style-type: none"> 2D shapes: Represent, combine and separate two-dimensional shapes Use counting sequences of ones and tens flexibly Form, regroup, and rename three-digit numbers Represent and reason about additive relations Use knowledge of equality to solve related problems Represent and reason about additive relations Use knowledge of equality to solve related problems Represent and explain multiplication as the combining of equal groups 	2D spatial structure: 2D shapes (B) <ul style="list-style-type: none"> Simple Patterns Complete the Pattern 			(Y2-B) Patterns and Relationships <ul style="list-style-type: none"> Patterns pp 1–16 (Y3-C) Patterns and Relationships <ul style="list-style-type: none"> Patterns pp 1–8, 12–13

LS & Topic	Outcomes	Focus	Content	Activities (courses)	Skill Quests	Challenges	Ebooks
LS 3 Big idea What needs to be measured determines the unit of measurement Topic Comparing measurements	MA1-GM-02 measures, records, compares and estimates lengths and distances using uniform informal units, as well as metres and centimetres MA1-2DS-02 measures and compares areas using uniform informal units in rows and columns MA1-3DS-02 measures, records, compares and estimates internal volumes (capacities) and volumes using uniform informal units MA1-RWN-01 applies an understanding of place value and the role of zero to read, write and order two-and three-digit numbers MA1-RWN-02 reasons about representations of whole numbers to 1000, partitioning numbers to use and record quantity values	Geometric measure B Two-dimensional spatial structure B Three-dimensional spatial structure B Representing whole numbers B	<ul style="list-style-type: none"> Length: Compare and order lengths, using appropriate uniform informal units Area: Compare rectangular areas using uniform square units of an appropriate size in rows and columns Volume: Compare containers based on internal volume (capacity) by filling and packing Use counting sequences of ones and tens flexibly Form, regroup, and rename three-digit numbers 	Geometric measure: length (B) <ul style="list-style-type: none"> Comparing Length Measuring Length with Blocks Measuring Length How Long is That? Ordering Lengths (cm) 3D spatial structure: volume (B) <ul style="list-style-type: none"> How Full? Which Holds More? Filling Fast! 	Compare lengths - informal units <ul style="list-style-type: none"> Comparing & ordering lengths using informal units Compare & order volume & capacity <ul style="list-style-type: none"> Compare & order volume/capacity (informal units) 		(Y2-B) Measurement <ul style="list-style-type: none"> Length pp 1–14 Capacity pp 26–33 (Y3-C) Measurement <ul style="list-style-type: none"> Length pp 1–4
LS 4 Big idea Smaller numbers can be found hiding in bigger numbers Topic Partitioning 3-digit numbers	MA1-RWN-01 applies an understanding of place value and the role of zero to read, write and order two-and three-digit numbers MA1-RWN-02 reasons about representations of whole numbers to 1000, partitioning numbers to use and record quantity values	Representing whole numbers B	<ul style="list-style-type: none"> Use counting sequences of ones and tens flexibly Form, regroup, and rename three-digit numbers 	Representing whole numbers (B) <ul style="list-style-type: none"> Count by Tens Nearest 10? Nearest 100? Place Value 2 Partition and Rename 1 Place Value Partitioning Smallest and Largest numbers 	Count in 100s, 10s, 1s <ul style="list-style-type: none"> Counting in hundreds, tens & ones Partition 3-digit numbers <ul style="list-style-type: none"> Partitioning 3-digit numbers Partitioning 3-digit numbers (non-standard) 		(Y3-C) Numbers <ul style="list-style-type: none"> Place value to 999 pp 19–32
LS 5 Big idea New shapes can be made by joining (combining) or partitioning (breaking apart) existing shapes Topic Building up shapes	MA1-3DS-01 recognises, describes and represents familiar three-dimensional objects MA1-RWN-01 applies an understanding of place value and the role of zero to read, write and order two-and three-digit numbers MA1-RWN-02 reasons about representations of whole numbers to 1000, partitioning numbers to use and record quantity values	Three-dimensional spatial structure B Representing whole numbers B	<ul style="list-style-type: none"> 3D objects: Describe the features of three-dimensional objects Use counting sequences of ones and tens flexibly Form, regroup, and rename three-digit numbers 	3D spatial structure: properties (B) <ul style="list-style-type: none"> Faces, Edges, and Vertices 1 How many Edges? How many Vertices? 	3D objects <ul style="list-style-type: none"> Comparing 2D shapes & 3D objects 		(Y2-B) Space and Shape <ul style="list-style-type: none"> 2D shapes REVIEW pp 1–12 Composite shapes pp 13–14 3D shapes pp 19–30 (Y3-C) Space and Shape <ul style="list-style-type: none"> pp 18–24

NSW New Syllabus (2023) S1 Year 2

LS & Topic	Outcomes	Focus	Content	Activities (courses)	Skill Quests	Challenges	Ebooks
LS 1 Big idea Equal means equivalent Topic Additive relations	MA1-CSQ-01 uses number bonds and the relationship between addition and subtraction to solve problems involving partitioning MA1-RWN-01 applies an understanding of place value and the role of zero ... MA1-RWN-02 reasons about representations of whole numbers to 1000 ...	Combining and separating quantities B Representing whole numbers B	<ul style="list-style-type: none"> Represent and reason about additive relations Use counting sequences of ones and tens flexibly Form, regroup, and rename three-digit numbers 	Combine and separate quantities (B) <ul style="list-style-type: none"> All about Twenty Related Facts 1 Balance Numbers to 20 Adding In Any Order Fact Families: Add and Subtract 	Additive relations <ul style="list-style-type: none"> Model & record combinations that make 11 – 20 Finding fact families for addition & subtraction Commutative property for addition Use equality to solve problems <ul style="list-style-type: none"> Determining a missing number Recognising equality to 18 	Number & Algebra, Addition & Subtraction 2-4 <ul style="list-style-type: none"> The key to adding (DOK2) 	(Y2-B) Patterns and Relationships <ul style="list-style-type: none"> Equivalence pp 17–21 Addition combinations pp 22–30 (Y3-C) Operations with Numbers <ul style="list-style-type: none"> Revising basic addition number facts pp 1–4 Subtraction facts to 10 revision pp 26–27 Relating addition and subtraction pp 32–35
LS 2 Big idea Data helps describe and wonder about the world Topic Data	MA1-DATA-01 gathers and organises data, displays data in lists, tables and picture graphs MA1-DATA-02 reasons about representations of data to describe and interpret the results MA1-RWN-01 applies an understanding of place value and the role of zero ... MA1-RWN-02 reasons about representations of whole numbers to 1000 ... MA1-CSQ-01 uses number bonds and the relationship between addition and subtraction to solve ...	Data B Representing whole numbers B	<ul style="list-style-type: none"> Identify a question of interest and gather relevant data Create displays of data and interpret them Use counting sequences of ones and tens flexibly Form, regroup, and rename three-digit numbers 	Data: collect & interpret data (B) <ul style="list-style-type: none"> Tallies Read Graphs Picture Graphs: Who has the Goods? Making Picture Graphs: With Scale Picture Graphs: More or Less Picture Graphs: Single-Unit Scale 	Use tables & lists <ul style="list-style-type: none"> Representing & reading data in tables or lists Create & interpret data displays <ul style="list-style-type: none"> Reading & interpreting simple picture graph Using a tally chart, table or picture graph 	Statistics & data 2-4 <ul style="list-style-type: none"> Pampered pets (DOK2) 	(Y2-B) Chance and Data <ul style="list-style-type: none"> Data pp 7–11 Collecting & representing data pp 12–17 (Y3-C) Chance and Data displays <ul style="list-style-type: none"> Tallies p 6 Collecting & representing Data pp 9–14
LS 3 Big idea What needs to be measured determines the unit of measurement Topic Time	MA1-NSM-02 describes, compares and orders durations of events, and reads half- and quarter-hour time MA1-RWN-01 applies an understanding of place value and the role of zero ... MA1-RWN-02 reasons about representations of whole numbers to 1000 ... MA1-FG-01 uses the structure of equal groups to solve multiplication problems, and shares or groups to solve division problems	Non-spatial measure B Representing whole numbers B Forming groups B	<ul style="list-style-type: none"> Time: Describe duration using units of time Time: Tell time to the quarter-hour using the language of 'past' and 'to' Model doubling and halving with fractions Use counting sequences of ones and tens flexibly Form, regroup, and rename three-digit numbers 	Non-spatial measure: duration (B) <ul style="list-style-type: none"> Months of the Year Months After and Before Using a Calendar Seasons (AU/NZ) Hour Times Half Hour Times Tell Time to the Hour (UK) Tell Time to the Half Hour (UK) Quarter To and Quarter Past 	Time – calendars <ul style="list-style-type: none"> Using calendars to solve simple problems Time – formal units <ul style="list-style-type: none"> Choosing appropriate units of time Using hours to measure time Using minutes to measure time Using seconds to measure time Comparing hours, minutes & seconds Tell time - half & quarter hours <ul style="list-style-type: none"> Telling time to the half & quarter hour Tell time - review hour & half hour <ul style="list-style-type: none"> Telling time to the hour & half hour (analogue) Telling time to the hour & half hour (digital) 	(Y2-B) Time and Money <ul style="list-style-type: none"> Time pp 1–10 Analogue clocks pp 11–18 (Y3-C) Time and Money <ul style="list-style-type: none"> Time pp 1–10 O'clock p 14 Half past pp 15–19 Quarter past pp 20–21 Quarter to pp 22–23 	

LS & Topic	Outcomes	Focus	Content	Activities (courses)	Skill Quests	Challenges	Ebooks
<p>LS 4</p> <p>Big idea Collections of objects can be changed by adding more (combining) or taking some away (separating)</p> <p>Topic Addition and subtraction</p>	<p>MA1-CSQ-01 uses number bonds and the relationship between addition and subtraction to solve problems involving partitioning</p> <p>MA1-FG-01 uses the structure of equal groups to solve multiplication problems, and shares or groups to solve division problems</p> <p>MA1-RWN-01 applies an understanding of place value and the role of zero to read, write and order two-and three-digit numbers</p> <p>MA1-RWN-02 reasons about representations of whole numbers to 1000, partitioning numbers to use and record quantity values</p>	<p>Combining and separating quantities B</p> <p>Forming groups B</p> <p>Representing whole numbers B</p>	<ul style="list-style-type: none"> Form multiples of ten when adding and subtracting two-digit numbers Use knowledge of equality to solve related problems Represent and explain multiplication as the combining of equal groups Represent multiplication and division problems Use counting sequences of ones and tens flexibly Form, regroup, and rename three-digit numbers Represent and reason about additive relations 	<p>Combine and separate quantities (B)</p> <ul style="list-style-type: none"> Additive Addition Subtraction Facts to 18 Subtract Tens 10 More, 10 Less Doubles and Halves to 20 More, Less or the Same to 20 	<p>Add & subtract 2-digit numbers</p> <ul style="list-style-type: none"> Using the bar model within 20 Adding 2-digit & 1-digit numbers Using mental strategies to add & subtract (to 100) Adding & subtracting tens from a 2-digit number Introducing place value to add & subtract (to 200) Using place value to add & subtract (to 200) Using place value (no models) to add & subtract Using place value to add (crossing a 10) Subtracting using addition 	<p>Number & Algebra, Addition & Subtraction, 2-4</p> <ul style="list-style-type: none"> Make 200 (DOK3) Calculate through this maze (3 digit numbers) (DOK3) 	<p>(Y3-C) Operations with Numbers</p> <ul style="list-style-type: none"> Counting on pp 5–8 Using numbers lines p 9 Doubling & near doubles pp 10–16 Bridging to 10 pp 17–18 Counting on and counting back pp 28–31 Difference pp 36–40 Subtracting 2-digit numbers p 41 Jump strategy pp 42–43, 48
<p>LS 5</p> <p>Big idea Sometimes things move and change location</p> <p>Topic Position</p>	<p>MA1-GM-01 represents and describes the positions of objects in familiar locations</p> <p>MA1-ZDS-01 recognises, describes and represents shapes including quadrilaterals and other common polygons</p> <p>MA1-RWN-01 applies an understanding of place value and the role of zero to read, write and order two-and three-digit numbers</p> <p>MA1-RWN-02 reasons about representations of whole numbers to 1000, partitioning numbers to use and record quantity values</p>	<p>Geometric measure B</p> <p>Two-dimensional spatial structure B</p> <p>Representing whole numbers B</p>	<ul style="list-style-type: none"> Position: Explore simple maps of familiar locations 2D shapes: Identify and describe the orientation of shapes using quarter turns Use counting sequences of ones and tens flexibly Form, regroup, and rename three-digit numbers 	<p>2D spatial structure: 2D shapes (B)</p> <ul style="list-style-type: none"> Collect Simple Shapes Count Sides and Corners Collect the Shapes 2 Symmetry 	<p>Position with maps</p> <ul style="list-style-type: none"> Reading simple maps Following a path <p>Two-dimensional shapes</p> <ul style="list-style-type: none"> Sorting quadrilaterals from other 2D shapes Identifying & naming simple 2D shapes Comparing, describing & sorting simple 2D shapes Representing & describing regular polygons <p>Slides, flips & turns</p> <ul style="list-style-type: none"> Slides, flips & turns <p>Symmetry</p> <ul style="list-style-type: none"> Recognising line symmetry 	<p>(Y2-B) Space and Shape</p> <ul style="list-style-type: none"> Position pp 31–38 <p>(Y3-C) Space and Shape</p> <ul style="list-style-type: none"> Describing position pp 30–37 	

NSW New Syllabus (2023) S1 Year 2

LS & Topic	Outcomes	Focus	Content	Activities (courses)	Skill Quests	Challenges	Ebooks
LS 1 Big idea Collections of ten are really useful Topic Number review	MA1-RWN-01 applies an understanding of place value and the role of zero to read, write and order two-and three-digit numbers MA1-RWN-02 reasons about representations of whole numbers to 1000, partitioning numbers to use and record quantity values MA1-CSQ-01 uses number bonds and the relationship between addition and subtraction to solve problems involving partitioning	Representing whole numbers B Combining and separating quantities B	<ul style="list-style-type: none"> Use counting sequences of ones and tens flexibly Form, regroup, and rename three-digit numbers Represent and reason about additive relations Form multiples of ten when adding and subtracting two-digit numbers Use knowledge of equality to solve related problems 	Review earlier content	Review earlier content	Review earlier content	Review earlier content
LS 2 Big idea Patterns have something that repeats over and over and over again Topic Multiplicative patterns	MA1-FG-01 uses the structure of equal groups to solve multiplication problems, and shares or groups to solve division problems MA1-RWN-01 applies an understanding of place value and the role of zero to read, write and order two-and three-digit numbers MA1-RWN-02 reasons about representations of whole numbers to 1000, partitioning numbers to use and record quantity values	Forming groups B Representing whole numbers B	<ul style="list-style-type: none"> Represent and explain multiplication as the combining of equal groups Use counting sequences of ones and tens flexibly Form, regroup, and rename three-digit numbers 	Review earlier content	Review earlier content	Number & Algebra, Multiplication & Division 2-4 <ul style="list-style-type: none"> Trading card count (DOK 3) How many stickers? (DOK 3) 	(Y2-B) Patterns and Relationships <ul style="list-style-type: none"> Patterns and rules - growing patterns pp 12-16
LS 3 Big idea Making and using equal groups Topic Multiplication and division	MA1-FG-01 uses the structure of equal groups to solve multiplication problems, and shares or groups to solve division problems MA1-RWN-01 applies an understanding of place value and the role of zero to read, write and order two-and three-digit numbers MA1-RWN-02 reasons about representations of whole numbers to 1000, partitioning numbers to use and record quantity values	Forming groups B Representing whole numbers B	<ul style="list-style-type: none"> Represent and explain multiplication as the combining of equal groups Represent multiplication and division problems Use counting sequences of ones and tens flexibly Form, regroup, and rename three-digit numbers 	Forming groups (B) <ul style="list-style-type: none"> Multiplication Turnarounds Dividing Twos Dividing Fives Dividing Tens Dividing Threes Dividing Fours Model multiplication to 5×5 Multiplication Arrays Arrays 1 	Multiplication as equal groups <ul style="list-style-type: none"> Adding to multiply Using the commutative property of multiplication Multiply & divide using equal groups <ul style="list-style-type: none"> Dividing by sharing & grouping Using repeated subtraction to divide Solving simple multiplication problems (2, 5, 10x) Explore leftovers <ul style="list-style-type: none"> Fair shares with/without remainders 	(Y3-C) Four Times as Big (Y3-C) Operations with Numbers <ul style="list-style-type: none"> Equal groups pp 49–61 Sharing pp 67–74 Relating multiplication and division pp 75–78 	

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LS & Topic	Outcomes	Focus	Content	Activities (courses)	Skill Quests	Challenges	Ebooks
<p>LS 4</p> <p>Big idea What needs to be measured determines the unit of measurement</p> <p>Topic Area and volume</p>	<p>MA1-2DS-02 measures and compares areas using uniform informal units in rows and columns</p> <p>MA1-3DS-02 measures, records, compares and estimates internal volumes (capacities) and volumes using uniform informal units</p> <p>MA1-FG-01 uses the structure of equal groups to solve multiplication problems, and shares or groups to solve division problems</p> <p>MA1-RWN-01 applies an understanding of place value and the role of zero to read, write and order two-and three-digit numbers</p> <p>MA1-RWN-02 reasons about representations of whole numbers to 1000, partitioning numbers to use and record quantity values</p>	<p>Two-dimensional spatial structure B</p> <p>Three-dimensional spatial structure B</p> <p>Forming groups B</p> <p>Representing whole numbers B</p>	<ul style="list-style-type: none"> Area: Compare rectangular areas using uniform square units of an appropriate size in rows and columns Volume: Compare containers based on internal volume (capacity) by filling and packing Volume: Compare volumes using uniform informal units Represent and explain multiplication as the combining of equal groups Use counting sequences of ones and tens flexibly Form, regroup, and rename three-digit numbers 	<p>2D spatial structure: 2D shapes (B)</p> <ul style="list-style-type: none"> Equal areas <p>3D spatial structure: volume (B)</p> <ul style="list-style-type: none"> How many Blocks? Comparing Volume 	<p>Measure area</p> <ul style="list-style-type: none"> Measuring & estimating area using square units <p>Measure volume & capacity</p> <ul style="list-style-type: none"> Measuring volume & capacity (informal units) <p>Compare & order volume & capacity</p> <ul style="list-style-type: none"> Comparing & ordering volume using blocks Comparing & ordering volume using displacement 	<p>Measurement, Area 2-4</p> <ul style="list-style-type: none"> Rectangles of equal area (DOK 3) 	
<p>LS 5</p> <p>Big idea A fraction (like one half) can mean half of a collection, half of an object or half of a measure. A whole unit can be partitioned into smaller parts</p> <p>Topic Fractions</p>	<p>MA1-GM-03 creates and recognises halves, quarters and eighths as part measures of a whole length</p> <p>MA1-FG-01 uses the structure of equal groups to solve multiplication problems, and shares or groups to solve division problems</p> <p>MA1-RWN-01 applies an understanding of place value and the role of zero to read, write and order two-and three-digit numbers</p> <p>MA1-RWN-02 reasons about representations of whole numbers to 1000, partitioning numbers to use and record quantity values</p>	<p>Geometric measure B</p> <p>Forming groups B</p> <p>Representing whole numbers B</p>	<ul style="list-style-type: none"> Length: Repeatedly halve lengths to form eighths Length: Subdivide lengths to find halves and quarters Model doubling and halving with fractions Use counting sequences of ones and tens flexibly Form, regroup, and rename three-digit numbers 		<p>Halves, quarters & eighths</p> <ul style="list-style-type: none"> Exploring the meaning of fraction symbols Finding quarters of sets or shapes (no symbols) Finding quarters of sets or shapes (symbols) Finding halves & quarters (no symbols) Finding halves & quarters (symbols) Finding eighths of objects or shapes Finding halves, quarters & eighths of shapes <p>Eighths & repeated halving</p> <ul style="list-style-type: none"> Relating eighths to repeated halving 	<p>Number & Algebra, Fractions 2-4</p> <ul style="list-style-type: none"> Monstrous proportions (DOK 2) 	<p>Y3-C Operations with Numbers</p> <ul style="list-style-type: none"> Relating division and fractions p 79

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LS & Topic	Outcomes	Focus	Content	Activities (courses)	Skill Quests	Challenges	Ebooks
LS 1 Big idea There are many different situations where addition, subtraction, multiplication and division can be used Topic Everyday operations & money	MA1-CSQ-01 uses number bonds and the relationship between addition and subtraction to solve problems involving partitioning MA1-FG-01 uses the structure of equal groups to solve multiplication problems, and shares or groups to solve division problems MA1-RWN-01 applies an understanding of place value and the role of zero ... MA1-RWN-02 reasons about representations of whole numbers to 1000 ...	Combining and separating quantities B Forming groups B Representing whole numbers B	<ul style="list-style-type: none"> Represent and reason about additive relations Form multiples of ten when adding and subtracting two-digit numbers Use knowledge of equality to solve related problems Represent and explain multiplication as the combining of equal groups Model doubling and halving with fractions Represent multiplication and division problems Use counting sequences of ones and tens flexibly Form, regroup, and rename three-digit numbers 	Combine and separate quantities (B) <ul style="list-style-type: none"> Add and Subtract Problems 	Whole number – money <ul style="list-style-type: none"> Counting & ordering Australian notes & coins Add & subtract 2-digit numbers <ul style="list-style-type: none"> Solving word problems with start or change unknown 		(Y2-B) Time and Money <ul style="list-style-type: none"> Money pp 20–35
LS 2 Big idea What needs to be measured determines the unit of measurement Topic Length and mass	MA1-GM-02 measures, records, compares and estimates lengths and distances using uniform informal units ... MA1-NSM-01 measures, records, compares and estimates the masses of objects using uniform informal units MA1-RWN-01 applies an understanding of place value and the role of zero ... MA1-RWN-02 reasons about representations of whole numbers to 1000 ...	Geometric measure B Non-spatial measure B Representing whole numbers B	<ul style="list-style-type: none"> Length: Compare and order lengths, using appropriate uniform informal units Length: Recognise and use formal units to measure the lengths of objects Mass: Compare the masses of objects using an equal-arm balance Use counting sequences of ones and tens flexibly Form, regroup, and rename three-digit numbers 	Geometric measure: length (B) <ul style="list-style-type: none"> Measuring Length Comparing Length Measuring Length with Blocks How Long is That? Ordering Lengths (cm) Non-spatial measure: mass (B) <ul style="list-style-type: none"> Balancing Act Everyday Mass 	Measure using formal units <ul style="list-style-type: none"> Introducing formal units for length (m) Measuring using formal units for length (cm) Compare & order mass <ul style="list-style-type: none"> Comparing & ordering mass using informal units 		(Y2-B) Measurement <ul style="list-style-type: none"> Mass pp 15–25
LS 3 Big idea Data is collected to solve problems Topic Chance (and data review)	MA1-CHAN-01 recognises and describes the element of chance in everyday events MA1-DATA-01 gathers and organises data, displays data in lists, tables and picture graphs MA1-DATA-02 reasons about representations of data to describe and interpret the results MA1-RWN-01 applies an understanding of place value and the role of zero ... MA1-RWN-02 reasons about representations of whole numbers to 1000 ...	Chance B Data B Representing whole numbers B	<ul style="list-style-type: none"> Identify and describe activities that involve chance Identify a question of interest and gather relevant data Create displays of data and interpret them Use counting sequences of ones and tens flexibly Form, regroup, and rename three-digit numbers 	Chance (B) <ul style="list-style-type: none"> Will it Happen? Most Likely and Least Likely 	Chance – basic language <ul style="list-style-type: none"> Using basic probability language 	Chance & Probability 2-4 <ul style="list-style-type: none"> Selective (DOK 3) Matt's day (DOK 3) Everyday events (DOK 3) 	(Y2-B) Chance and Data <ul style="list-style-type: none"> Analysing data pp 18–21 Chance pp 1–6 (Y3-C) Chance and Data <ul style="list-style-type: none"> Chance pp 1–3

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LS & Topic	Outcomes	Focus	Content	Activities (courses)	Skill Quests	Challenges	Ebooks
<p>LS 4</p> <p>Big idea Objects can be sorted and classified in different ways</p> <p>Topic 3D objects</p>	<p>MA1-3DS-01 recognises, describes and represents familiar three-dimensional objects</p> <p>MA1-3DS-02 measures, records, compares and estimates internal volumes (capacities) and volumes using uniform informal units</p> <p>MA1-RWN-01 applies an understanding of place value and the role of zero to read, write and order two-and three-digit numbers</p> <p>MA1-RWN-02 reasons about representations of whole numbers to 1000, partitioning numbers to use and record quantity values</p>	<p>Three-dimensional spatial structure B</p> <p>Representing whole numbers B</p>	<ul style="list-style-type: none"> 3D objects: Describe the features of three-dimensional objects Volume: Compare containers based on internal volume (capacity) by filling and packing Volume: Compare volumes using uniform informal units Form, regroup, and rename three-digit numbers Use counting sequences of ones and tens flexibly 	<p>3D spatial structure: properties (B)</p> <ul style="list-style-type: none"> Faces, Edges, and Vertices 1 How many Edges? How many Vertices? 	<p>3D objects</p> <ul style="list-style-type: none"> Identifying faces, edges & vertices on 3D objects Describing & sorting 3D objects 	<p>Geometry, 3D Shapes 2-4</p> <ul style="list-style-type: none"> Shape sums (DOK3) 	
<p>LS 5</p> <p>Big idea Problems can be solved and represented in different ways</p> <p>Topic Problem solving</p>	<p>MA1-RWN-01 applies an understanding of place value and the role of zero to read, write and order two-and three-digit numbers</p> <p>MA1-RWN-02 reasons about representations of whole numbers to 1000, partitioning numbers to use and record quantity values</p> <p>MA1-FG-01 uses the structure of equal groups to solve multiplication problems, and shares or groups to solve division problems</p> <p>MA1-NSM-02 describes, compares and orders durations of events, and reads half- and quarter-hour time</p>	<p>Representing whole numbers B</p> <p>Forming groups B</p> <p>Non-spatial measure B</p>	<ul style="list-style-type: none"> Use counting sequences of ones and tens flexibly Form, regroup, and rename three-digit numbers Represent multiplication and division problems Time: Describe duration using units of time 	<p>Teacher directed</p>	<p>Teacher directed</p>		<p>(Y3-C) Operations with Numbers</p> <ul style="list-style-type: none"> Multiplication pp 65–66