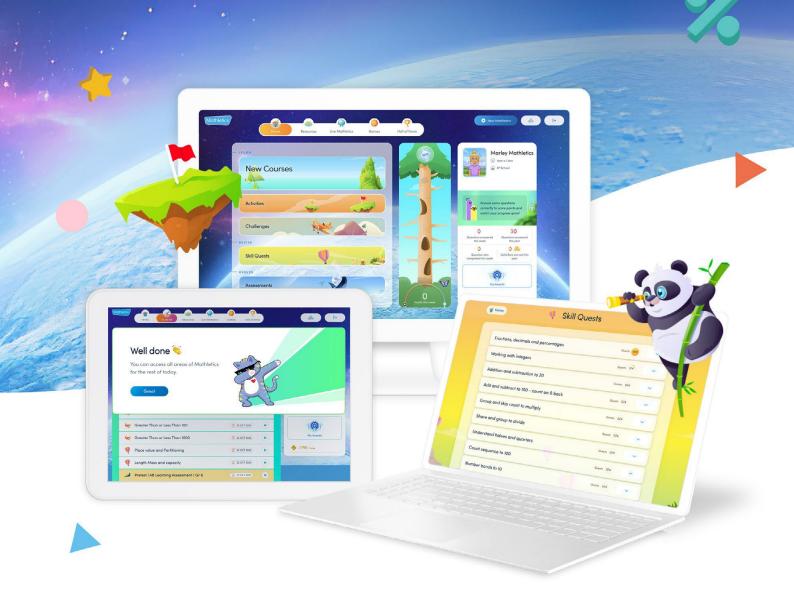
# **Mathletics New South Wales Curriculum** Activities (Courses) and Skill Quests



# Stage 3, Years 5-6

January, 2025



# **Mathletics**

NSW Curriculum Activities (Courses) & Skill Quests January, 2025

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# Year 5

# 1 Number and Algebra

# 1.1 Represent numbers A

MA3-RN-01 applies an understanding of place value and the role of zero to represent the properties of numbers	
Course Topics	Activities
Represents numbers: whole	Numbers from Words to Digits 2
number (A)	Numbers from Words to Digits 3
	Place Value to Millions
	Place Value – Millions
	Place Value to Billions
	Equal, less or Greater Than?
	Comparing Numbers
Topics	Skill Quests
Represent numbers of any	Representing & ordering numbers of any size
size	Rounding numbers to a specified place
	Partitioning numbers of any size

MA3-RN-02 compares and orders decimals up to 3 decimal places	
Course Topics	Activities
Represents numbers:	Comparing Decimals 2
decimals (A)	Decimal Order
	Decimal Order 2
	Decimals on a Number Line
	Rounding Decimals 1
Topics	Skill Quests
Compare & order decimals	Recognising decimals up to thousandths
	Partitioning decimals up to thousandths
	Comparing & ordering decimals up to thousandths

MA3-RN-03 determines percentages of quantities, and finds equivalent fractions and decimals for benchmark percentage values	
Course Topics	Activities
Teacher directed	
Topics	Skill Quests
Convert fraction, decimal &	Converting between decimals & fractions
percentage	Converting between fractions & percentages
	Converting between decimals & percentages
	Converting fractions, decimals & percentages
Calculate percentage of an	Calculating a percentage of an amount using 10%
amount	Calculating percentage discounts

### 1.2 Additive relations A

MA3-AR-01	
selects and applies appropriate strategies to solve addition and subtraction problems	
Course Topics	Activities
Additive relations: add sub	Complements to 10, 20, 50
strategies (A)	Magic Mental Addition
	Magic Mental Subtraction
	Split Add and Subtract
	Jump Add and Subtract
	Compensation – Add
	Pyramid Puzzles 1
	Pyramid Puzzles 2
	Partition Puzzles 1
	Partition Puzzles 2
	Addition Properties
	Estimation: Add and Subtract
	Estimate Sums
	Estimate Differences
Topics	Skill Quests
Add & subtract numbers of	Adding strategies with numbers of any size
any size	Subtracting strategies with numbers of any size
	Selecting efficient strategies to add & subtract
	Using rounding to estimate
	Checking the accuracy of answers
Add & subtract to 1 decimal	Adding decimals to 1 decimal place (models)
place	Adding decimals to 1 decimal place (no models)
	Subtracting decimals to 1 decimal place (models)
	Subtracting to 1 decimal place (no models)
	Adding & subtracting decimals to 1 decimal place
Add & subtract to 2 decimal	Adding decimals to 2 decimal places
places	Subtracting decimals to 2 decimal places

# 1.3 Multiplicative relations A

MA3-MR-01 selects and applies appropriate strategies to solve multiplication and division problems	
Course Topics	Activities
Multiplicative relations (A)	Fact Families: Multiply and Divide
	Multiplication Turnarounds
	Missing Numbers: x and ÷ facts
	Times Tables
	Lowest Common Multiple
	Find the Factor
	Factors
	Highest Common Factor
	Prime or Composite?
	Solve Equations: Multiply, Divide 1
	Bar Model ×÷
	Multiply 2 Digits Area Model

	Multiply 3 single-digit numbers
	Multiply Multiples of 10
	Multiply More Multiples of 10
	Multiplying Whole Numbers by 10, 100, and 1000
	Double and Halve to Multiply
	Mental Methods Multiplication 1
Topics	Skill Quests
Use products, factors &	Determining products & factors
primes	Primes & composite numbers
Multiply by multiples of 10	Multiplying up to 4 digits by 100 & 1000
Multiply using double &	Using doubling & related facts to multiply by 2
halve strategy	Using doubling & related facts to multiply by 4
	Using doubling & related facts to multiply by 8
	Partitioning & compensating to double & halve
	Using double & halve to multiply
	Using double/halve or triple/third
Multiply up to 4 digits by 1	Multiplying using place value
digit	Multiplying using factorising
	Multiplying using the area model
	Multiplying using the round & compensate strategy
	Multiplying using an expanded algorithm
	Multiplying using a contracted algorithm
Multiply up to 4 digits by 2 digits	Strategies to multiply by a 2-digit number
Division with remainders	Introducing division with remainders
Divide up to 4 digits by 1-	Using known facts to divide by a 1-digit divisor
digit numbers	Partitioning to divide by a 1-digit divisor
	Using area models to divide by a 1-digit divisor
	Extended algorithm to divide 2 digits by 1 digit
	Extended algorithm to divide 3 digits by 1 digit
	Extended algorithm to divide 4 digits by 1 digit
	Contracted algorithm to divide 2 digits by 1 digit
	Contracted algorithm to divide 3 digits by 1 digit
	Contracted algorithm to divide 4 digits by 1 digit
	Solving division problems with 1-digit divisors
	Using estimation/rounding to check answers

MA3-MR-02 constructs and completes number sentences involving multiplicative relations, applying the order of operations to calculations	
Course Topics	Activities
Multiplicative relations:	Multiply: 1-Digit Number
more strategies (A)	Multiply: 2-Digit Number, Regroup
	Long Multiplication
	Mental Methods Division 1
	Mental Methods Division 2
	Mental Methods Division 3
	Estimation: Multiply and Divide
	Estimate Products
	Remainders by Arrays
	Remainders by Tables
	Dividing by 10, 100, 1000

	Problems: Times and Divide
Topics	Skill Quests
Multiplicative number	Finding unknown quantities - multiply/divide
sentences	Introducing order of operations

# 1.4 Representing quantity fractions A

<b>MA3-RQF-01</b> compares and orders fractions with denominators of 2, 3, 4, 5, 6, 8 and 10	
Course Topics	Activities
Represents quantity	Compare Fractions 1a
fractions (A)	Add: Common Denominator
	Subtract: Common Denominator
	Common Denominator
	Unit Fractions
	One Take Fraction
	Add Subtract Fractions 1
Topics	Skill Quests
Compare fractions	Identifying fractions equivalent to 1 whole
	Comparing & ordering common unit fractions
Add/subtract fractions:	Adding/subtracting a fraction to a whole number
same denominator	Adding/subtracting fractions: same denominator
	Adding/subtracting mixed numbers: same denominator

<b>MA3-RQF-02</b> determines 1/2, 1/4 , 1/5, and 1/10 of measures and quantities	
Course Topics	Activities
Represents quantity	Compare Fractions 1a
fractions (A)	Add: Common Denominator
	Subtract: Common Denominator
	Common Denominator
	Unit Fractions
	One Take Fraction
	Add Subtract Fractions 1
Topics	Skill Quests
Teacher directed	

# 2 Measurement and Space

### 2.1 Geometric measure A

MA3-GM-01	
locates and describes points on a coordinate plane	
Course Topics	Activities
Geometric measure:	Coordinate Graphs: 1st Quadrant
coordinate plane (A)	Ordered Pairs
	Horizontal and Vertical Change
	Transformations: Coordinate Plane
Topics	Skill Quests
Locate position in the first	Using the first quadrant to locate position
quadrant	Plotting coordinates in the first quadrant

MA3-GM-02 selects and uses the appropriate unit and device to measure lengths and distances including perimeters	
Course Topics	Activities
Geometric measure: length	Kilometre Conversions
and perimeter (A)	Perimeter: Squares and Rectangles
	Perimeter: Triangles 2
	Perimeter Detectives 1
Topics	Skill Quests
Use appropriate measures	Selecting & using appropriate measures for length
for length	Comparing & ordering lengths
Calculate perimeter	Calculating the perimeter of rectangles

MA3-GM-03 measures and constructs angles, and identifies the relationships between angles on a straight line and angles at a point	
Course Topics	Activities
Geometric measure: angle	Estimating Angles
(A)	Measuring Angles
	What Type of Angle?
	Classifying Angles
Topics	Skill Quests
Measure & identify angles	Estimating, measuring & comparing angles
	Constructing & classifying angles

# 2.2 Two-dimensional spatial structure A

MA3-2DS-01 investigates and classifies two-dimensional shapes, including triangles and quadrilaterals based on their properties	
Course Topics	Activities
2D spatial structure: classify	Triangle Tasters
shapes (A)	Sides, Angles and Diagonals
	Plane Figure Terms
	Collect the Polygons
Topics	Skill Quests
Describe properties of 2D shapes	Classifying 2D shapes & describe properties

MA3-2DS-03	
combines, splits and rearranges shapes to determine the area of parallelograms and triangles	
Course Topics	Activities
2D spatial structure: area	Area: Parallelograms (Metric)
(A)	
Topics	Skill Quests
Teacher directed	

## 2.3 Three-dimensional spatial structure A

MA3-3DS-01 Outcome text (bold outcome text if no outcome code present)	
Course Topics	Activities
3D spatial structure: prisms	What Prism am I?
& pyramids (A)	What Pyramid am I?
	Prisms and Pyramids
Topics	Skill Quests
Connect 3D with 2D	Naming prisms & pyramids
representations	Connecting prisms with their nets
	Connecting 3D objects with their nets

MA3-3DS-02 selects and uses the appropriate unit to estimate, measure and calculate volumes and capacities	
Course Topics	Activities
3D spatial structure: volume	Millilitres and Litres
(A)	Volume of Solids and Prisms - 1cm <sup>3</sup> blocks
	Volume: Rectangular Prisms 1
Topics	Skill Quests
Use appropriate units for	Using displacement for volume of irregular solids
capacity	Using appropriate units for capacity (L & mL)
Investigate volume using	Investigating volume using blocks
blocks	

# 2.4 Non-spatial measure A

MA3-NSM-01	
selects and uses the appropriate unit and device to measure the masses of objects	
Course Topics	Activities
Non-spatial measure: mass	Kilogram Conversions
(A)	Grams and Kilograms
	Converting Units of Mass
	Mass Word Problems
Topics	Skill Quests
Use appropriate units for	Choosing appropriate units for mass
mass	Decimal representations to metric system

MA3-NSM-02 measures and compares duration, using 12- and 24-hour time and am and pm notation	
Course Topics	Activities
Non-spatial measure: time	24 Hour Time
(A)	Using Timetables
	Time Conversions: Whole Numbers 1
	Time Conversions: Whole Numbers 2
	Time Conversions: Simple Fractions
Topics	Skill Quests
Use 12 & 24 hour time	Converting between 12 & 24 hour time
	Using timetables

# **3 Statistics and Probability**

### 3.1 Data A

MA3-DATA-01		
cons	constructs graphs using many-to-one scales	
Course Topics	Activities	
Data: displaying numerical	Sorting Data	
data (A)	Column Graphs	
Topics	Skill Quests	
Collect & display discrete	Collecting discrete data	
data	Choosing & using appropriate tables/graphs	

MA3-DATA-02 interprets data displays, including timelines and line graphs	
Course Topics	Activities
Data: interpretation (A)	Interpreting Tables
	Reading from a Column Graph
	Line Graphs: Interpretation
Topics	Skill Quests
Interpret discrete data	Interpreting discrete data using various displays
	Interpreting line graphs

### 3.2 Chance A

MA3-CHAN-01	
conducts chance experiments and quantifies the probability	
Course Topics	Activities
Chance (A)	How many Combinations?
	Counting Techniques 1
	What are the Chances?
	Introductory Probability
Topics	Skill Quests
List outcomes of probability	Listing outcomes of equally likely experiments
experiments	

# Year 6

# 1 Number and Algebra

# 1.1 Represent numbers B

MA3-RN-01 applies an understanding of place value and the role of zero to represent the properties of numbers	
Course Topics	Activities
Represents numbers: including decimals (B)	Directed Numbers
Topics	Skill Quests
Represent numbers of any size	Representing & ordering numbers of any size
Represent integers	Locating & representing integers on a number line
	Interpreting integers in context

MA3-RN-02	
compares and orders decimals up to 3 decimal places	
Course Topics	Activities
Teacher directed	
Topics	Skill Quests
Compare & order decimals	Comparing & ordering decimals up to thousandths

MA3-RN-03 determines percentages of quantities, and finds equivalent fractions and decimals for benchmark percentage values	
Course Topics	Activities
Represents numbers:	Modelling Percentages
including decimals (B)	Percents and Decimals
	Calculating Percentages (Mental)
	Match Decimals and Percentages
	Complementary Percentages
	Percentage of an amount using fractions (<100%)
Topics	Skill Quests
Convert fraction, decimal &	Converting fractions, decimals & percentages
percentage	
Calculate percentage of an	Calculating a percentage of an amount using 10%
amount	Calculating percentage discounts

### 1.2 Additive relations B

MA3-AR-01	
selects and applies appropriate strategies to solve addition and subtraction problems	
Course Topics	Activities
Additive relations: add sub	Add Three 2-Digit Numbers: Regroup
strategies (B)	Add 3-Digit Numbers
	Add 3-Digit Numbers: Regroup
	Adding Colossal Columns
	Add Multi-Digit Numbers 1
	Bump Add and Subtract
	Jump Add and Subtract
	Compensation - Add
	Magic Symbols 1
	Adding Decimals
	Add Decimals 2
	Subtracting Colossal Columns
	3-Digit Differences
	3-Digit Differences: 1 Regrouping
	3-Digit Differences: 2 Regroupings
	3-Digit Differences with Zeros
	Subtracting Decimals
	Subtract Decimals 2
	Magic Symbols 2
Topics	Skill Quests
Solve problems with numbers of any size	Adding & subtracting to solve problems
Add & subtract to 2 decimal	Adding decimals to 2 decimal places
places	Subtracting decimals to 2 decimal places
	Adding & subtracting decimals to 2 decimal places
Add & subtract to 3 decimal	Adding & subtracting a whole & a decimal
places	Adding decimals to 3 decimal places (models)
	Adding decimals to 3 decimal places (no models)
	Subtracting decimals to 3 decimal places (models)
	Subtracting to 3 decimal places (no models)

### 1.3 Multiplicative relations B

MA3-MR-01		
selects and applies appro	selects and applies appropriate strategies to solve multiplication and division problems	
Course Topics	Activities	
Multiplicative relations (B)	Grid Methods 1	
	Grid Methods 2	
	Grid Methods 3	
	Equivalent Facts: Multiply	
	Division Facts to Twelve	
	Short Division	
	Multiply Decimals and Powers of 10	
	Estimate Quotients	
	Divide by Powers of 10	

	Table of Values
	Decreasing Patterns
	Patterns - Decreasing
Topics	Skill Quests
Multiply/divide to 4 digits by	Multiplying 4-digit numbers by up to 2 digits
2 digits	Dividing up to 4-digit numbers by 2 digits
	Selecting efficient strategies to multiply/divide
	Solving multiplication & division word problems
Multiply & divide decimals	Multiplying decimals by powers of 10
	Dividing decimals by powers of 10

# MA3-MR-02 constructs and completes number sentences involving multiplicative relations, applying the order of operations to calculations Course Topics Activities Multiplicative relations (B) Order of Operations 1 (BIDMAS) Identifying errors in applying the order of operations Topics Skill Quests Multiplicative number sentences Finding unknown quantities - multiply/divide sentences Applying order of operations & grouping symbols

### 1.4 Representing quantity fractions B

<b>MA3-RQF-01</b> compares and orders fractions with denominators of 2, 3, 4, 5, 6, 8 and 10	
Course Topics	Activities
Represents quantity	Compare Fractions 2
fractions (B)	Shading Equivalent Fractions
	Selecting Equivalent Fractions
	The Equivalent Fraction
	Equivalent Fraction Wall 1
	Equivalent Fraction Wall 2
	Equivalent Fractions on a Number Line 1
	Equivalent Fractions on a Number Line 2
	Counting with Fractions on a Number Line
	What Mixed Number Is Shaded?
	Add Unlike Fractions
	Subtract Unlike Fractions
Topics	Skill Quests
Compare fractions: related	Recognising a fraction as division
denominators	Finding equivalent fractions & simplifying
	Comparing fractions with related denominators
	Building up to the whole from a fractional part
Add/sub fractions: related	Adding/subtracting fractions: related denominators
denominators	Adding/subtracting simple fractions: related
	Adding/subtracting mixed numbers: related

MA3-RQF-02 determines 1/2, 1/4 , 1/5, and 1/10 of measures and quantities	
Course Topics	Activities
Represents quantity	Fractions of a Collection 1
fractions (B)	Fractions of a Collection 2
	Fraction Fruit Sets 1
	Fraction Fruit Sets 2
	Fractions of a Collection
Topics	Skill Quests
Calculate fraction of an	Calculating a fraction of a whole
amount	Solving word problems: fraction of an amount

# 2 Measurement and Space

### 2.1 Geometric measure B

MA3-GM-01 locates and describes points on a coordinate plane	
Course Topics	Activities
Geometric measure:	Coordinate Graphs: 1st Quadrant
coordinate plane (B)	Ordered Pairs
	Horizontal and Vertical Change
	Transformations: Coordinate Plane
Topics	Skill Quests
Locate position in the four quadrants	Using the four quadrants to locate position

MA3-GM-02 selects and uses the appropriate unit and device to measure lengths and distances including perimeters	
Course Topics	Activities
Geometric measure: length	Converting Units of Length
application (B)	Metres and Kilometres
	Perimeter: Triangles
	Perimeter Detectives 2
	Operations with Length
Topics	Skill Quests
Understand the metric	Using decimal representations for length
system for length	Converting between metric units for length
	Solving problems involving length

MA3-GM-03 measures and constructs angles, and identifies the relationships between angles on a straight line and angles at a point	
Course Topics	Activities
Geometric measure: angle	Estimating Angles
(B)	Measuring Angles
	What Type of Angle?
	Classifying Angles
Topics	Skill Quests
Identify angle relationships	Adjacent, complementary & supplementary angles
	Exploring angle relationships

# 2.2 Two-dimensional spatial structure B

MA3-2DS-01 investigates and classifies two-dimensional shapes, including triangles and quadrilaterals based on their properties	
Course Topics	Activities
2D spatial structure:	Flip, Slide, Turn
transformations (B)	Transformations
	Rotational Symmetry
	Rotational Symmetry of Shapes
Topics	Skill Quests
Transform 2-dimensional	Translating points on the Cartesian plane
shapes	Reflecting points on the Cartesian plane
	Rotating shapes & find the order of symmetry
	Creating patterns using transformations
	Combinations of transformations

MA3-2DS-02 selects and uses the appropriate unit to calculate areas, including areas of rectangles	
Course Topics Activities	
2D spatial structure: area	Area: Squares and Rectangles
(B)	Calculate Area of Squares and Rectangles
	Converting Units of Area
	Area: Parallelograms (Metric)
Topics	Skill Quests
Teacher directed	

MA3-2DS-03 combines, splits and rearranges shapes to determine the area of parallelograms and triangles	
Course Topics	Activities
Teacher directed	
Topics	Skill Quests
Calculate area of shapes	Calculating area of composite shapes
	Calculating area of parallelograms
	Calculating area of triangles

# 2.3 Three-dimensional spatial structure B

MA3-3DS-01	
visualises, sketches and constructs three-dimensional objects, including prisms and pyramids,	
making connections to two-dimensional representations	
Course Topics	Activities
Teacher directed	
Topics	Skill Quests
Prisms & pyramids	Connecting 3D objects with their nets

MA3-3DS-02 selects and uses the appropriate unit to estimate, measure and calculate volumes and capacities	
Course Topics	Activities
3D spatial structure: volume	Millilitres and Litres
(B)	Volume of Solids and Prisms - 1cm <sup>3</sup> blocks
	Volume: Rectangular Prisms 1
Topics	Skill Quests
Calculate volume in m <sup>3</sup> &	Calculating volume of cubes (m <sup>3</sup> & cm <sup>3</sup> )
cm <sup>3</sup>	Calculating volume rectangular prisms (cm <sup>3</sup> & m <sup>3</sup> )

# 2.4 Non-spatial measure B

MA3-NSM-01	
selects and uses the appropriate unit and device to measure the masses of objects	
Course Topics	Activities
Non-spatial measure: mass	Kilogram Conversions
(B)	Grams and Kilograms
	Converting Units of Mass
	Mass Word Problems
Topics	Skill Quests
Convert between units of	Converting between metric units of mass
mass	

MA3-NSM-02 measures and compares duration, using 12- and 24-hour time and am and pm notation	
Course Topics	Activities
Non-spatial measure: time	Time Mentals
(B)	Elapsed Time
	Time Conversions: Simple Decimals (0.25, 0.5, 0.75)
	Australian Time Zones
	Time Zones
	What Time Will it Be?
Topics	Skill Quests
Solve duration problems	Solving problems with duration using 12 & 24 hours

# **3 Statistics and Probability**

### 3.1 Data B

MA3-DATA-01	
constructs graphs using many-to-one scales	
Course Topics	Activities
Teacher directed	
Topics	Skill Quests
Teacher directed	

MA3-DATA-02 interprets data displays, including timelines and line graphs	
Course Topics	Activities
Data (B)	Reading from a Column Graph
	Line Graphs: Interpretation
	Mode
	Data Extremes and Range
Topics	Skill Quests
Interpret data displays	Interpreting & comparing data in various displays
	Calculating & interpreting the range
	Calculating & interpreting the mode
	Interpreting data presented in digital media

### 3.2 Chance B

MA3-CHAN-01	
conducts chance experiments and quantifies the probability	
Course Topics	Activities
Chance (B)	Fair Games
Topics	Skill Quests
Compare observed with	Comparing observed frequency with expected results
expected results	Describing probability of single events



For more information about Mathletics, contact our friendly team.

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