

# Mathletics Ontario Curriculum

Activities (Courses) and Skill Quests



**Grades K-2**

September, 2025

**Mathletics**

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Ontario Curriculum

Activities (Courses) & Skill Quests

September, 2025

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# Kindergarten

## Number

### Understanding number

OE15	
demonstrate an understanding of numbers, using concrete materials to explore and investigate counting, quantity, and number relationships	
Activities	
Number Sense and Numeration	More, Less or the Same to 10
	How Many?
	How Many Dots?
	Count to 5
	Order Numbers to 10
	Dot Display
	Adding to Make 5 and 10
	Model Addition
	Model Subtraction
	Adding to 5
	Subtracting From 5

## Measurement

### Measurement

OE16	
measure, using non-standard units of the same size, and compare objects, materials, and spaces in terms of their length, mass, capacity, area, and temperature, and explore ways of measuring the passage of time, through inquiry and play-based learning	
Activities	
Measurement	Everyday Length
	Everyday Mass
	Compare Length
	Hot or Cold?
	Which Holds More?

## Shape and space


### Shape and space

OE17	
describe, sort, classify, build, and compare two-dimensional shapes and three-dimensional figures, and describe the location and movement of objects, through investigation	
Activities	
Geometry and Spatial Sense	Collect the Shapes

	Collect the Objects
	Match the Solid 1
	Match the Object
	Where is it?
	Left or Right?
	Relate Shapes and Solids


## Patterns

### Patterns

<p><b>OE18</b></p> <p>recognize, explore, describe, and compare patterns, and extend, translate, and create them, using the core of a pattern and predicting what comes next</p>	
<p> <b>Activities</b></p>	
<b>Patterning and Algebra</b>	Simple Patterns
	Color Patterns
	Complete the Pattern

## Data

### Data

<p><b>OE19</b></p> <p>collect, organize, display, and interpret data to solve problems and to communicate information, and explore the concept of probability in everyday contexts</p>	
<p> <b>Activities</b></p>	
<b>Data Management and Probability</b>	Picture Graphs: More or Less
	Picture Graphs: single-unit scale
	Picture Graphs: Who has the Goods?
	Numbers to 20

# Grade 1

## B Number

### B1 Number Sense: Whole numbers

#### 1.B1.1

read and represent whole numbers up to and including 50, and describe various ways they are used in everyday life

##### Activities

##### B1 Whole Numbers

Matching Numbers to 10

Making Teen Numbers

1st to 31st

Reading Numbers to 30

Making Numbers Count

Ordinal Numbers

##### Skill Quests

Read and represent whole numbers to 50

Connect number names, numerals & collections to 50

#### 1.B1.2

compose and decompose whole numbers up to and including 50, using a variety of tools and strategies, in various contexts

##### Activities

##### Teacher directed

##### Skill Quests

Compose and decompose numbers to 50

Decomposing 2-digit numbers to 50

Non-standard decomposition: 2-digit numbers to 50

#### 1.B1.3

compare and order whole numbers up to and including 50, in various contexts

##### Activities

##### B1 Whole Numbers

Compare Numbers to 20

Order Numbers to 20

1 to 30

Compare Numbers to 50

##### Skill Quests

Compare and order whole numbers to 50

Comparing collections and numerals to 50

Ordering collections and numerals to 50

#### 1.B1.4



estimate the number of objects in collections of up to 50, and verify their estimates by counting

##### Activities



##### Teacher directed



##### Skill Quests


Teacher directed

1.B1.5	
count to 50 by 1s, 2s, 5s, and 10s, using a variety of tools and strategies	
 Activities	
B1 Whole Numbers	Counting Up to 20
	Counting Back Within 20
	Before, After and Between to 20
	Make Numbers Count
	Counting Backward
	Counting Forward
	Count by Twos
	Count by Fives
	Count by Tens
 Skill Quests	
Count to 50	Counting by 1s to 50, forward and backward
	Counting by 2s to 50, forward and backward
	Counting by 5s to 50, forward and backward
	Counting by 10s to 50, forward and backward
	Counting by 2s, 5s, 10s to 50


## B1 Number Sense: Fractions

1.B1.6	
use drawings to represent and solve fair-share problems that involve 2 and 4 sharers, respectively, and have remainders of 1 or 2	
 Activities	
B1 Fractions	Making Equal Groups
	Dividing Twos
	Dividing Fours
 Skill Quests	
Fair-share problems, 2 and 4 sharers	Solving fair-share problems, 2 and 4 sharers



1.B1.7	
recognize that one half and two fourths of the same whole are equal, in fair-sharing contexts	
 Activities	
B1 Fractions	Is it Half?
	Halves and Fourths
 Skill Quests	
Equivalence, one half and two fourths	Introducing the concept of half

1.B1.8	
use drawings to compare and order unit fractions representing the individual portions that result when a whole is shared by different numbers of sharers, up to a maximum of 10	
 Activities	





<b>B1 Fractions</b>	Shade Fractions
 <b>Skill Quests</b>	
<b>Compare and order unit fractions</b>	Comparing and ordering unit fractions with models


## B2 Operations: Properties and Relationship

<b>1.B2.1</b> use the properties of addition and subtraction, and the relationship between addition and subtraction, to solve problems and check calculations	
 <b>Activities</b>	
<b>B2 Addition &amp; Subtraction</b>	Adding In Any Order
	Add 3 Single Digit Numbers
 <b>Skill Quests</b>	
<b>Add/subtract properties &amp; relationship</b>	Introducing the commutative property of addition
	Fact families: addition/subtraction, within 30
	Fact families: addition/subtraction, within 30

## B2 Operations: Math Facts

<b>1.B2.2</b> recall and demonstrate addition facts for numbers up to 10, and related subtraction facts	
 <b>Activities</b>	
<b>B2 Addition &amp; Subtraction</b>	Adding to Make 5 and 10
	Adding to Ten
	Model Subtraction
	Subtracting from Ten
<b>B2 Multiplication &amp; Division</b>	Doubles and Halves to 10
 <b>Skill Quests</b>	
<b>Addition/subtraction facts to 10</b>	Recognizing and recalling bonds to 10
	Adding and subtracting within 10 fluently
	Modelling and recording combinations to 5
	Modelling and recording combinations to 6
	Modelling and recording combinations to 7
	Modelling and recording combinations to 8
	Modelling and recording combinations to 9

## B2 Operations: Mental Math

<b>1.B2.3</b> use mental math strategies, including estimation, to add and subtract whole numbers that add up to no more than 20, and explain the strategies used	
 <b>Activities</b>	
<b>B2 Addition &amp; Subtraction</b>	Addition Facts
	All about Twenty
	Add 3 Single Digit Numbers

	Doubles and Near Doubles
	Additive Addition
	Subtraction Facts to 18
	Subtracting from 20
	Adding to 10 Word Problems
<b>👑 Skill Quests</b>	
<b>Mental math: add/subtract to 20</b>	Mental strategies: addition and subtraction to 18

## B2 Operations: Addition and Subtraction

<b>1.B2.4</b> use objects, diagrams, and equations to represent, describe, and solve situations involving addition and subtraction of whole numbers that add up to no more than 50	
<b>📋 Activities</b>	
<b>B2 Addition &amp; Subtraction</b>	Adding to Make 5 and 10
	Adding to Ten
	Addition Facts
	All about Twenty
	Doubles and Near Doubles
	Subtracting from Ten
	Subtraction Facts to 18
	Adding to 10 Word Problems
<b>👑 Skill Quests</b>	
<b>Add and subtract to 50</b>	Bridging to ten to add, models
	Adding doubles or near doubles
	Adding using compatible numbers
	Adding 2-digit and 1-digit numbers, place value
	Bridging to ten to subtract, models
	Subtracting using doubles
	Addition and subtraction word problems within 20

## B2 Operations: Multiplication and Division

<b>1.B2.5</b> represent and solve equal-group problems where the total number of items is no more than 10, including problems in which each group is a half, using tools and drawings	
<b>📋 Activities</b>	
<b>B2 Multiplication &amp; Division</b>	Doubles and Halves to 10
<b>👑 Skill Quests</b>	
<b>Represent and solve equal-group problems</b>	Representing and solving equal-group problems

## C Algebra

### C1 Patterns and Relationships: Patterns

<b>1.C1.1</b> identify and describe the regularities in a variety of patterns, including patterns found in real-life contexts
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Activities	
Teacher directed	
Skill Quests	
Identify and describe patterns	Identifying & describing repeating patterns
	Recognizing repeating patterns

1.C1.2	
create and translate patterns using movements, sounds, objects, shapes, letters, and numbers	
Activities	
Teacher directed	
Skill Quests	
Create patterns	Creating repeating patterns



1.C1.3	
determine pattern rules and use them to extend patterns, make and justify predictions, and identify missing elements in patterns	
Activities	
C1 Patterns & Relationships	Complete the Pattern
	Simple Patterns
	Missing it!
	Color Patterns
	Pattern Error
Skill Quests	
Patterns: extend, predict, identify	Extending a simple repeating pattern
	Identifying errors & missing elements in patterns



1.C1.4	
create and describe patterns to illustrate relationships among whole numbers up to 50	
Activities	
Teacher directed	
Skill Quests	
Create/describe patterns, numbers to 50	Copy/extend additive & subtractive number patterns

## C2 Equations and Inequalities: Variables



1.C2.1	
identify quantities that can change and quantities that always remain the same in real-life contexts	
Activities	
Teacher directed	
Skill Quests	
Teacher directed	



## C2 Equations and Inequalities: Equalities and Inequalities

<b>1.C2.2</b> determine whether given pairs of addition and subtraction expressions are equivalent or not	
 <b>Activities</b>	
<b>C2 Equalities &amp; Inequalities</b>	Composing Numbers to 10
	Composing Numbers to 20
 <b>Skill Quests</b>	
<b>Equivalence: addition and subtraction</b>	Recognizing equality in addition and subtraction

<b>1.C2.3</b> identify and use equivalent relationships for whole numbers up to 50, in various contexts	
 <b>Activities</b>	
<b>C2 Equalities &amp; Inequalities</b>	Composing Numbers to 10
	Composing Numbers to 20
 <b>Skill Quests</b>	
<b>Identify &amp; use equivalent relationships</b>	Recognize the concept of equality, numbers to 50

## C3 Coding: Coding Skills

<b>1.C3.1</b> solve problems and create computational representations of mathematical situations by writing and executing code, including code that involves sequential events	
 <b>Activities</b>	
<b>Teacher directed</b>	
 <b>Skill Quests</b>	
<b>Write/execute code: sequential events</b>	Write/execute code: sequential events

<b>1.C3.2</b> read and alter existing code, including code that involves sequential events, and describe how changes to the code affect the outcomes	
 <b>Activities</b>	
<b>Teacher directed</b>	
 <b>Skill Quests</b>	
<b>Read/alter code: sequential events</b>	Read/alter code: sequential events

## D Data

### D1 Data Literacy: Data Collection and Organization

<b>1.D1.1</b> sort sets of data about people or things according to one attribute, and describe rules used for sorting	
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Activities	
D1 Data	Add and Subtract Using Graphs
	Sort It
Skill Quests	
Sorting sets of data	Grouping simple data using 1 attribute

1.D1.2	
collect data through observations, experiments, and interviews to answer questions of interest that focus on a single piece of information; record the data using methods of their choice; and organize the data in tally tables	
Activities	
D1 Data	Tallies
Skill Quests	
Data collection and recording	Asking simple questions to gather data

## D1 Data Literacy: Data Visualization

1.D1.3	
display sets of data, using one-to-one correspondence, in concrete graphs and pictographs with proper sources, titles, and labels	
Activities	
Teacher directed	
Skill Quests	
Represent data using simple displays	Representing data using simple displays

## D1 Data Literacy: Data Analysis

1.D1.4	
order categories of data from greatest to least frequency for various data sets displayed in tally tables, concrete graphs, and pictographs	
Activities	
Teacher directed	
Skill Quests	
Order category data	Ordering category data

1.D1.5	
analyse different sets of data presented in various ways, including in tally tables, concrete graphs, and pictographs, by asking and answering questions about the data and drawing conclusions, then make convincing arguments and informed decisions	
Activities	
D1 Data	Analyzing Data
	Picture Graphs: More or Less
	Comparing Groups of Objects
	Picture Graphs: single-unit scale
	Make graphs
Skill Quests	
Interpret basic data displays	Interpreting basic data displays

## D2 Probability

### 1.D2.1

use mathematical language, including the terms “impossible”, “possible”, and “certain”, to describe the likelihood of events happening, and use that likelihood to make predictions and informed decisions

#### Activities

##### D2 Probability

Will it Happen?

#### Skill Quests

##### Use the basic language of probability

Using the basic language of probability

### 1.D2.2

make and test predictions about the likelihood that the categories in a data set from one population will have the same frequencies in data collected from a different population of the same size

#### Activities

##### Teacher directed

#### Skill Quests

##### Teacher directed

## E Spatial Sense

### E1 Geometric and Spatial Reasoning: Geometric Reasoning

### 1.E1.1

sort three-dimensional objects and two-dimensional shapes according to one attribute at a time, and identify the sorting rule being used

#### Activities

##### E1 Geometry

Collect Simple Shapes

Collect the Shapes

Collect the Shapes 1

Count Sides and Corners

#### Skill Quests

##### Sort 3D objects and 2D shapes

Sorting 3D objects, 1 attribute

Sorting 3D objects, more than 1 attribute

Sorting basic 2D shapes, 1 attribute

Sorting basic 2D shapes, more than 1 attribute

### 1.E1.2

construct three-dimensional objects, and identify two-dimensional shapes contained within structures and objects

#### Activities

##### E1 Geometry

Relate Shapes and Solids

How Many Faces?

How many Edges?

How many Corners?

Skill Quests	
Construct three-dimensional structures	Constructing three-dimensional structures
<b>1.E1.3</b> construct and describe two-dimensional shapes and three-dimensional objects that have matching halves	
Activities	
E1 Geometry	Symmetry
Skill Quests	
Teacher directed	

## E1 Geometric and Spatial Reasoning: Location and Movement



<b>1.E1.4</b> describe the relative locations of objects or people, using positional language	
Activities	
E1 Geometry	Where is it?
	Left or Right?
	Following Directions
Skill Quests	
Describe relative locations	Describing position and movement
	Distinguishing between left and right



<b>1.E1.5</b> give and follow directions for moving from one location to another	
Activities	
E1 Geometry	Where is it?
	Left or Right?
	Following Directions
Skill Quests	
Give and follow directions	Giving directions

## E2 Measurement: Attributes

<b>1.E2.1</b> identify measurable attributes of two-dimensional shapes and three-dimensional objects, including length, area, mass, capacity, and angle	
Activities	
Teacher directed	
Skill Quests	
Identify measurable attributes	Introducing the attribute of length
	Introducing the attribute of mass
	Introducing the attributes of volume and capacity



	Introducing the attribute of area
	Introducing angles as a measurable attribute

<b>1.E2.2</b> compare several everyday objects and order them according to length, area, mass, and capacity	
 <b>Activities</b>	
<b>E2 Measurement</b>	Everyday Length
	Comparing Length
	Balancing Objects
	Everyday Mass
	Which Holds More?
	How Full?
 <b>Skill Quests</b>	
<b>Compare and order objects by attributes</b>	Compare areas using direct comparison
	Compare/order mass of 2 objects, pan balance
	Compare/order volume and capacity, informal units
	Compare capacities, direct comparison

<b>1.E2.3</b> read the date on a calendar, and use a calendar to identify days, weeks, months, holidays, and seasons	
 <b>Activities</b>	
<b>E2 Measurement</b>	Days of the Week
	Months of the Year
	Calendar: Days and Dates
	Tomorrow and Yesterday (Scaffolded)
	Using a Calendar
 <b>Skill Quests</b>	
<b>The calendar</b>	Introducing the days of the week
	Introducing the months of the year
	Introducing the seasons
	Using calendars

## F Financial Literacy

### F1 Money & Finances: Money concepts

<b>1.F1.1</b> identify the various Canadian coins up to 50¢ and coins and bills up to \$50, and compare their values	
 <b>Activities</b>	
<b>F1 Financial Literacy</b>	Everyday Money
 <b>Skill Quests</b>	
<b>Identifying coins and bills</b>	Identifying coins
	Identifying bills



# Grade 2

## B Number

### B1 Number Sense: Whole numbers

#### 2.B1.1

read, represent, compose, and decompose whole numbers up to and including 200, using a variety of tools and strategies, and describe various ways they are used in everyday life

##### Activities

###### B1 Whole Numbers

Matching Numbers to 20

Making Big Numbers Count

Number Lines

Place Value 1

Repartition Two-digit Numbers

1 More, 2 Less

1 More, 10 Less

##### Skill Quests

###### Numbers up to 200

Reading and writing 3-digit numbers to 200

Reading and writing 2-digit numbers

Using place value to partition 2-digit numbers

Identifying place value: 2-digit numbers

Decomposing 3-digit numbers to 200

Identifying place value: 3-digit numbers to 200

Non-standard decomposition: 2-digit numbers

Non-standard decomposition: 3-digit numbers to 200

#### 2.B1.2

compare and order whole numbers up to and including 200, in various contexts

##### Activities

###### B1 Whole Numbers

Arranging Numbers

Which is Bigger?

Which is Smaller?

Greater or Less to 100

Compare Numbers to 100

Number Line Order

##### Skill Quests

###### Compare and order numbers to 200


Comparing and ordering numbers to 200



#### 2.B1.3



estimate the number of objects in collections of up to 200 and verify their estimates by counting

##### Activities



###### Teacher directed



 <b>Skill Quests</b>
<b>Teacher directed</b>

<b>2.B1.4</b> count to 200, including by 20s, 25s, and 50s, using a variety of tools and strategies	
 <b>Activities</b>	
<b>B1 Whole Numbers</b>	Going Up
	Going Down
	Before, After & Between to 100
 <b>Skill Quests</b>	
<b>Count to 200</b>	Counting by 1s to 200, forward and backward
	Counting by 10s to 200, forward and backward
	Counting by 2s to 200, forward and backward
	Counting by 5s to 200, forward and backward
	Counting by 20s to 200, forward and backward
	Counting by 25s to 200, forward and backward
	Counting by 50s to 200, forward and backward



<b>2.B1.5</b> describe what makes a number even or odd	
 <b>Activities</b>	
<b>B1 Whole Numbers</b>	Odd or Even
	Odd and Even Numbers 1
 <b>Skill Quests</b>	
<b>Odd and even numbers</b>	Modelling odd and even number patterns up to 20

## B1 Number Sense: Fractions



<b>2.B1.6</b> use drawings to represent, solve, and compare the results of fair-share problems that involve sharing up to 10 items among 2, 3, 4, and 6 sharers, including problems that result in whole numbers, mixed numbers, and fractional amounts	
 <b>Activities</b>	
<b>B1 Fractions</b>	Halves and Fourths
	Thirds and Sixths
	Dividing Threes
	Dividing Sixes
	Make Fair Shares
	Fractions of a Collection 1
 <b>Skill Quests</b>	
<b>Fair-share problems: 2, 3, 4, 6 sharers</b>	Fair-share problems with models, 2 or 4 sharers
	Fair-share problems with models, 3 sharers
	Fair-share problems with models, 6 sharers

<b>2.B1.7</b> recognize that one third and two sixths of the same whole are equal, in fair-sharing contexts	
 <b>Activities</b>	
<b>Teacher directed</b>	
 <b>Skill Quests</b>	
<b>Equivalence, one third and two sixths</b>	Equivalence, one third and two sixths



## B2 Operations: Properties and Relationship

<b>2.B2.1</b> use the properties of addition and subtraction, and the relationships between addition and multiplication and between subtraction and division, to solve problems and check calculations	
 <b>Activities</b>	
<b>B2 Addition &amp; Subtraction to 100</b>	Related Facts 1
 <b>Skill Quests</b>	
<b>Properties and operational relationships</b>	Using the commutative property of addition to 20
	Using repeated addition to multiply
	Using repeated subtraction to divide

## B2 Operations: Math Facts



<b>2.B2.2</b> recall and demonstrate addition facts for numbers up to 20, and related subtraction facts	
 <b>Activities</b>	
<b>B2 Addition &amp; Subtraction to 100</b>	All about Twenty
	Subtracting from 20
	Addition
	Simple Subtraction
 <b>Skill Quests</b>	
<b>Addition/subtraction facts to 20</b>	Adding and subtracting within 20 fluently

## B2 Operations: Mental Math



<b>2.B2.3</b> use mental math strategies, including estimation, to add and subtract whole numbers that add up to no more than 50, and explain the strategies used	
 <b>Activities</b>	
<b>B2 Addition &amp; Subtraction to 100</b>	Addition
	Add 3 Numbers Using Bonds to 10
	Complements to 10, 20, 50
	Simple Subtraction
 <b>Skill Quests</b>	



<b>Mental math: add/subtract to 50</b>	Bridging to ten to mentally add or subtract
	Using place value to mentally add numbers

## B2 Operations: Addition and Subtraction

<b>2.B2.4</b> use objects, diagrams, and equations to represent, describe, and solve situations involving addition and subtraction of whole numbers that add up to no more than 100	
 <b>Activities</b>	
<b>B2 Addition &amp; Subtraction to 100</b>	Model Addition
	Add and Subtract Problems
	Subtract Tens
	Decompose Numbers to Subtract
	Bar Model Problems 1
	Bar Model Problems 2
	Add 3 Numbers: Bonds to Multiples of 10
 <b>Skill Quests</b>	
<b>Add and subtract to 100</b>	Add/subtract numbers using efficient strategies
	Add 2-digit numbers, number line
	Subtract 2-digit numbers, number line
	Add tens to a 2-digit number, models

## B2 Operations: Multiplication and Division

<b>2.B2.5</b> represent multiplication as repeated equal groups, including groups of one half and one fourth, and solve related problems, using various tools and drawings	
 <b>Activities</b>	
<b>B2 Multiplication &amp; Division</b>	Groups
	Multiplication Arrays
 <b>Skill Quests</b>	
<b>Multiplication as repeated equal groups</b>	Use repeated addition with arrays (2, 5, 10)
	Connect multiplication, arrays, repeated addition
	Repeated addition with one half and one fourth

<b>2.B2.6</b> represent division of up to 12 items as the equal sharing of a quantity, and solve related problems, using various tools and drawings	
 <b>Activities</b>	
<b>B2 Multiplication &amp; Division</b>	Making Equal Groups
	Fill the Jars
	Divide Into Equal Groups
 <b>Skill Quests</b>	
<b>Represent division up to 12</b>	Sharing objects to divide up to 12, models

## C Algebra

### C1 Patterns and Relationships: Patterns

#### 2.C1.1

identify and describe a variety of patterns involving geometric designs, including patterns found in real-life contexts

##### Activities

Teacher directed

##### Skill Quests

Identify/describe geometric patterns

Exploring visual patterns

Exploring simple patterns with transformations

#### 2.C1.2

create and translate patterns using various representations, including shapes and numbers

##### Activities

Teacher directed

##### Skill Quests

Create patterns with shapes and numbers

Create repeating shape patterns

Identify/extend/describe repeating number patterns

#### 2.C1.3

determine pattern rules and use them to extend patterns, make and justify predictions, and identify missing elements in patterns represented with shapes and numbers

##### Activities

C1 Patterns

Count by Twos

Count by Fives

Count by Tens

Count by 2s, 5s and 10s

Counting on a 100 grid

Color Patterns

Pattern Error

Missing it!

Count Forward Patterns

Count Backward Patterns

##### Skill Quests

Pattern rules, repeating patterns

ID errors/missing elements, repeating patterns

Identify the structure of repeating patterns

Extend repeating patterns

#### 2.C1.4

create and describe patterns to illustrate relationships among whole numbers up to 100

##### Activities

Teacher directed

Skill Quests	
Create/describe patterns, numbers to 100	Growing/shrinking/repeating number patterns to 100
	Identify and describe number patterns to 100

## C2 Equations and Inequalities: Variables

2.C2.1	
identify when symbols are being used as variables, and describe how they are being used	
Activities	
C2 Equations & Inequalities	Missing Values
Skill Quests	
Teacher directed	

## C2 Equations and Inequalities: Equalities and Inequalities

2.C2.2	
determine what needs to be added to or subtracted from addition and subtraction expressions to make them equivalent	
Activities	
C2 Equations & Inequalities	Composing Numbers to 20
	Missing Values
	All about Ten
	Fact Families: Add and Subtract
Skill Quests	
Explore equality, addition/subtraction	Exploring equality, addition/subtraction

2.C2.3	
identify and use equivalent relationships for whole numbers up to 100, in various contexts	
Activities	
Teacher directed	
Skill Quests	
Equivalent relationships to 100	Equivalent addition/subtraction relationships

## C3 Coding: Coding Skills

2.C3.1	
solve problems and create computational representations of mathematical situations by writing and executing code, including code that involves sequential and concurrent events	
Activities	
Teacher directed	
Skill Quests	
Write code: sequential/ concurrent events	Write/execute code: sequential/concurrent events

<b>2.C3.2</b> read and alter existing code, including code that involves sequential and concurrent events, and describe how changes to the code affect the outcomes	
<b>Activities</b>	
<b>Teacher directed</b>	
<b>Skill Quests</b>	
<b>Read code: sequential/ concurrent events</b>	Read/alter code: sequential/concurrent events

## D Data

### D1 Data Literacy: Data Collection and Organization

<b>2.D1.1</b> sort sets of data about people or things according to two attributes, using tables and logic diagrams, including Venn and Carroll diagrams	
<b>Activities</b>	
<b>Teacher directed</b>	
<b>Skill Quests</b>	
<b>Sort data according to 2 attributes</b>	Introducing Venn diagrams
	Introducing Carroll diagrams
	Relating Carroll and Venn diagrams
	Sorting data using logic diagrams

<b>2.D1.2</b> collect data through observations, experiments, or interviews to answer questions of interest that focus on two pieces of information, and organize the data in two-way tally tables	
<b>Activities</b>	
<b>Teacher directed</b>	
<b>Skill Quests</b>	
<b>Collect/organize data, two-way tables</b>	Organizing data in a two-way tally table

### D1 Data Literacy: Data Visualization

<b>2.D1.3</b> display sets of data, using one-to-one correspondence, in concrete graphs, pictographs, line plots, and bar graphs with proper sources, titles, and labels	
<b>Activities</b>	
<b>D1 Data Collection &amp; organization</b>	Tally Charts
<b>Skill Quests</b>	
<b>Pictographs, line plots, and bar graphs</b>	Representing and reading data in pictographs
	Representing and reading data in line plots
	Representing and reading data in bar graphs

## D1 Data Literacy: Data Analysis

2.D1.4	
identify the mode(s), if any, for various data sets presented in concrete graphs, pictographs, line plots, bar graphs, and tables, and explain what this measure indicates about the data	
Activities	
D1 Data Collection & organization	Mode
Skill Quests	
Identify and explain the mode	Identifying and explaining the mode

2.D1.5	
analyse different sets of data presented in various ways, including in logic diagrams, line plots, and bar graphs, by asking and answering questions about the data and drawing conclusions, then make convincing arguments and informed decisions	
Activities	
D1 Data Collection & organization	Read Graphs
	Column Graphs
	Interpreting Tables
	Line Plots
Skill Quests	
Analyse data	Analysing data in a line plot
	Analysing data in a bar graph
	Analysing data in a logic diagram

## D2 Probability: Probability



2.D2.1	
use mathematical language, including the terms “impossible”, “possible”, and “certain”, to describe the likelihood of complementary events happening, and use that likelihood to make predictions and informed decisions	
Activities	
D2 Probability	Will it Happen?
	Fair Games
Skill Quests	
Probability: complementary events	Exploring complementary events
	Using probability language, complementary events



2.D2.2	
make and test predictions about the likelihood that the mode(s) of a data set from one population will be the same for data collected from a different population	
Activities	
Teacher directed	
Skill Quests	
Teacher directed	





## E Spatial Sense



### E1 Geometric and Spatial Reasoning: Geometric Reasoning



<b>2.E1.1</b> sort and identify two-dimensional shapes by comparing number of sides, side lengths, angles, and number of lines of symmetry	
 <b>Activities</b>	
<b>E1 Geometry</b>	Count Sides and Corners
	Sides, Angles and Diagonals
	Collect the Shapes 2
	Shapes
	Symmetry
 <b>Skill Quests</b>	
<b>Sort and identify two-dimensional shapes</b>	Comparing two-dimensional shapes
	Identifying and naming two-dimensional shapes
	Sorting two-dimensional shapes
	Recognizing line symmetry

<b>2.E1.2</b> compose and decompose two-dimensional shapes, and show that the area of a shape remains constant regardless of how its parts are rearranged	
 <b>Activities</b>	
<b>Teacher directed</b>	
 <b>Skill Quests</b>	
<b>Teacher directed</b>	



<b>2.E1.3</b> identify congruent lengths and angles in two-dimensional shapes by mentally and physically matching them, and determine if the shapes are congruent	
 <b>Activities</b>	
<b>E1 Geometry</b>	Congruent Figures (Dot Grid)
	Equal Areas
 <b>Skill Quests</b>	
<b>Introduce congruent shapes</b>	Introducing congruent shapes



### E1 Geometric and Spatial Reasoning: Location and Movement



<b>2.E1.4</b> create and interpret simple maps of familiar places	
 <b>Activities</b>	
<b>Teacher directed</b>	
 <b>Skill Quests</b>	
<b>Create and interpret simple maps</b>	Creating and interpreting simple maps

<b>2.E1.5</b> describe the relative positions of several objects and the movements needed to get from one object to another	
 <b>Activities</b>	
<b>E1 Geometry</b>	Where is it?
	Left or Right?
 <b>Skill Quests</b>	
<b>Describe relative positions &amp; movements</b>	Describing relative positions & movements


## E2 Measurement: Length


<b>2.E2.1</b> choose and use non-standard units appropriately to measure lengths, and describe the inverse relationship between the size of a unit and the number of units needed	
 <b>Activities</b>	
<b>E2 Measurement</b>	Measuring Length with Blocks
	Compare Length
	Compare Length 1
 <b>Skill Quests</b>	
<b>Measure length, non-standard units</b>	Measuring length, non-standard units
	Measuring length using unit iteration

<b>2.E2.2</b> explain the relationship between centimetres and metres as units of length, and use benchmarks for these units to estimate lengths	
 <b>Activities</b>	
<b>Teacher directed</b>	
 <b>Skill Quests</b>	
<b>Introduce centimetres and metres</b>	Introducing formal units for length: centimetres

<b>2.E2.3</b> measure and draw lengths in centimetres and metres, using a measuring tool, and recognize the impact of starting at points other than zero	
 <b>Activities</b>	
<b>E2 Measurement</b>	How Long is That?
 <b>Skill Quests</b>	
<b>Measure in metres and centimetres</b>	Measuring in metres and centimetres



## E2 Measurement: Time

<b>2.E2.4</b> use units of time, including seconds, minutes, hours, and non-standard units, to describe the duration of various events	
 <b>Activities</b>	
<b>Teacher directed</b>	

 Skill Quests	
Use units of time to describe duration	Introducing formal units for time: hours
	Introducing formal units for time: minutes
	Introducing formal units for time: seconds

## F Financial Literacy

### F1 Money and Finances: Money Concepts

<b>2.F1.1</b> identify different ways of representing the same amount of money up to Canadian 200¢ using various combinations of coins, and up to \$200 using various combinations of \$1 and \$2 coins and \$5, \$10, \$20, \$50, and \$100 bills	
 Activities	
F1 Money Concepts	Skip Counting with Coins
	Money
	Who's got the Money?
 Skill Quests	
Represent amounts of money	Using bills and coins to make amounts



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