



Teacher's Resource to the Stellar Stadium Competition





Ready to launch the Stellar Stadium Competition?

Why use the Reading Eggspress Stadium for the competition?

Studies have shown that students need practise to become proficient users of the English language. It is the practise of spelling patterns, grammar and vocabulary that facilitates fluency and a more nuanced usage of the language. Interactive online games offer teachers distinct advantages where students can practise the same skill in different iterations in a low-risk environment. This builds confidence for language learners and this confidence has wide ranging benefits for their engagement in school.

“Game-based approaches present an excellent opportunity to engage students in activities which can enhance learning and produce a range of educational benefits.” (Jen Groff, Cathrin Howells and Sue Cranmer, 2010)

The Reading Eggspress Stadium is an area where students can practise their skills to build fluency against different opponents from around the world. It's home to four different literacy games – Spelling Sprint, Grammar Skating, Vocabulary Pursuit and Freestyle Usage. Interactive, bright, and engaging, students enter a virtual stadium atmosphere where their avatars become athletes.

This literacy competition is designed to:

- Inspire students to get excited about practising their literacy skills by leveraging competitive spirits!
- Reinforce key literacy skills
- Reward students for their work
- Have some fun!

Included in this competition pack is:

- Your teacher guide to the competition
- A parent letter for students to take home
- Class participation trackers
- Award certificates and badges



Stellar Stadium Competition



Your Teacher Guide to the Stellar Stadium Competition

Planning your competition

Step 1: Choose your participants

You can run the competition between students in an individual class or add an extra element of excitement (and challenge!) by getting the entire year or school involved.

If you are running the competition as a class, you can choose whether each student competes as an individual or create groups to work together.

Step 2: Select your competition dates

You can choose however long you want to run the competition for, but we suggest running it across a week or two weeks.

Try to schedule your entire class to jump on Reading Eggs at the same time – either at home or at school. The beauty of the Reading Eggspress Stadium is that students will verse each other in the stadium games, creating an exciting environment for learning and a great opportunity for some healthy (and fun) competition.

How much time should I allocate to the Reading Eggspress Stadium each day?

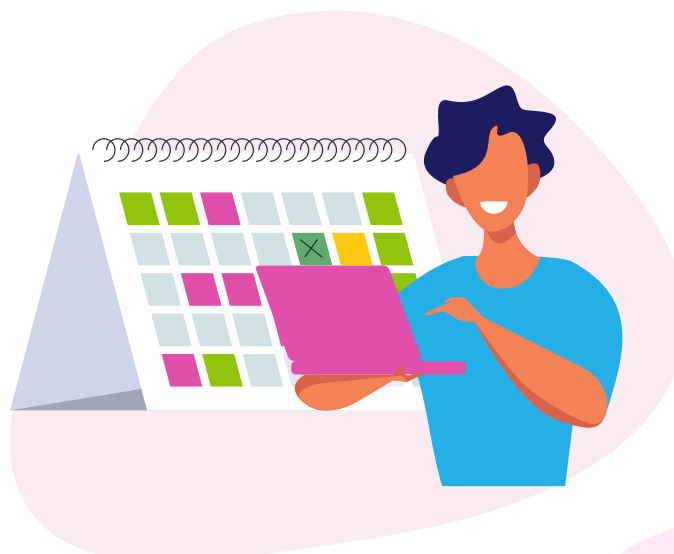
We recommend 15-20 minutes per day.

Step 3: Introduce the competition to your students!

We recommend jumping into a student demo account and showing it on a front-of-class screen to guide your class through the Reading Eggspress Stadium and each of the games.

If you choose to use the tracking participation chart, now is also a great time to introduce it to your students! There are 4 tracking charts, one for each of the games. Students can earn a sticker or tick for each time they win or complete a game. At the end of the competition, you can hold an awards ceremony with our printable certificates!

Don't forget that if you'd like your students to practise at home, there's also a parent letter you can send home.



Stellar Stadium Competition



How does the Reading Eggspress Stadium work?

The Stadium is a fantastic way to reinforce literacy skills and have a little competitive fun at the same time. Learners challenge each other in Spelling, Grammar or Vocabulary 30-second races that test their speed and knowledge in these areas.

Students can choose to play against peers in their class, school, or the world. However, to play against their peers, they must be logged on at the same time which is why we recommend getting your whole class to jump into the stadium at the same time.

Students are automatically entered into their year level, but within each game, they can choose from two levels – easy or difficult.

Students will also be able to see different leader boards for World, Class and School. These refresh once a week.



How do students find the Reading Eggspress Stadium?

Within Reading Eggspress, students can select **Stadium** on their student console. From there they can click **Overview** to select which game they'd like to play. In the Overview section they can also see their results for each of the literacy areas.

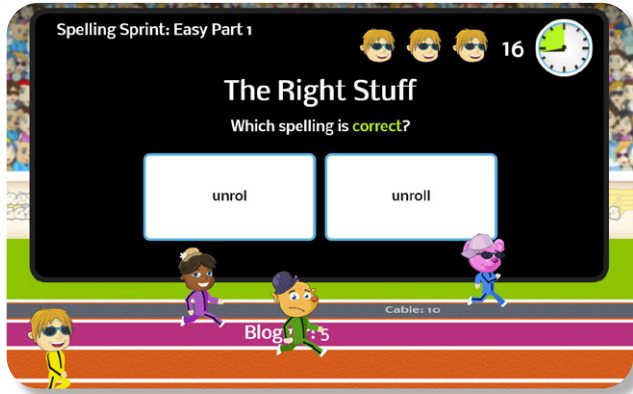
Once students have selected which literacy area they'd like to work on, they can then click the **Back** button to return to the Stadium. From here they can choose whether they liked to play VS the World, the Class, the School or just Practice.



Stellar Stadium Competition

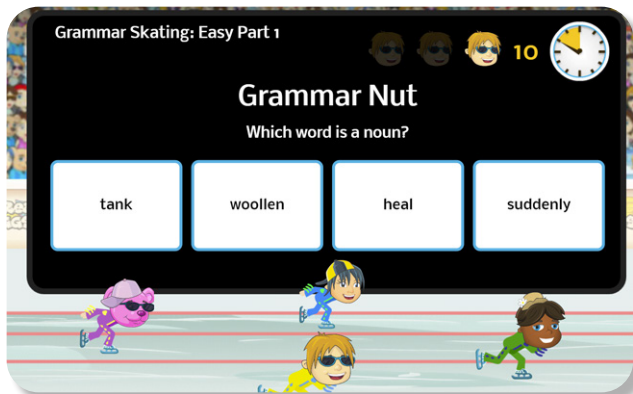


How do each of the games work?



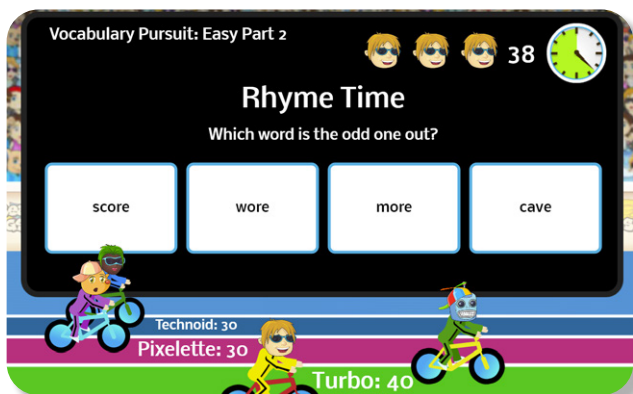
Spelling Sprint

In this game, students identify correct and incorrect spellings. Being able to recognise correct spelling patterns helps develop orthographic knowledge which is critical for spelling competency. It also improves reading skills and writing fluency.



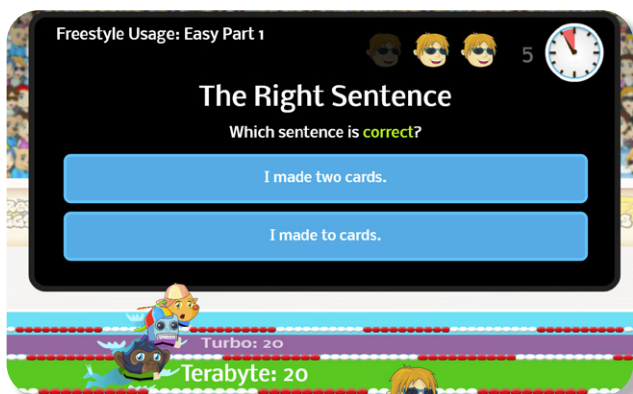
Grammar Skating

In Grammar Skating, students must correctly identify different parts of speech as well as identify which ones are incorrect.



Vocabulary Pursuit

This game builds word knowledge and the ability to categorise words into groups. In years 1 & 2, students are asked to find the words that rhyme. In years 3-6, the game focuses on synonyms and antonyms.



Freestyle Usage

The Freestyle Usage game focuses on developing language skills at a sentence level. Students will build their knowledge of spelling, punctuation, contractions, subject-verb agreement, and vocabulary.

Stellar Stadium Competition



Can I track my students' progress?

To track student progress simply click **Reports** under Reading Eggspress on the left-hand side of your teacher console. Then click **The Stadium**.

From here you'll be able to filter by date and see your class totals as well as individual student results including how many events (games) they've completed, which skills they practised and what their accuracy score is.

The screenshot displays the 'Overall Stadium Results' page for 'Mrs Fisher - Mrs Fisher's Class' from 01/08/2021 to 31/07/2022. It features a sidebar with navigation options like Home, Teacher Toolkit, and Reports. The main content area shows two stacked bar charts for 'Year 2' and 'Year 4' class totals, and a table of individual student results.

Class Totals Year 2

7 Events Completed	1 Pupils
7 Per Pupil	

Class Totals Year 4

1 Events Completed	1 Pupils
1 Per Pupil	

Stadium Results Table

First Name	Last Name	Teacher	Year	Events Completed	*Accuracy	Spelling	Grammar	Vocabulary	Usage
David	Fisher	Mrs Fisher	4	1	100%	1	0	0	0
Marty	Mathletics	Mrs Fisher	2	7	96%	2	2	2	1
Alfie	Awesome	Mrs Fisher	4	-	-	0	0	0	0

