

# Mathletics Getting Started Guide



## Welcome to Mathletics

We're so excited your school has joined the Mathletics community! To get you started, we've put together a handy guide which contains important information to help kick start your subscription with success.

### Inside you will find:

- [Mathletics launch lesson plan](#)
- [Live Mathletics levels](#)
- [Primary, Secondary and Teacher console maps](#)
- [Parent welcome letter](#)

## TRAINING AND SUPPORT

Visit [www.mathletics.com/help](http://www.mathletics.com/help) to download user guides, console maps, FAQs and other support materials.



Training portal



Certification



Classroom Resources

Technical Support:

[www.3plearning.com/tech/mathletics/](http://www.3plearning.com/tech/mathletics/)

Customer Support:

[www.3plearning.com/contact/](http://www.3plearning.com/contact/)

**Thank you for using Mathletics.**

We look forward to sharing the love of learning with your school.

## Quick start guide

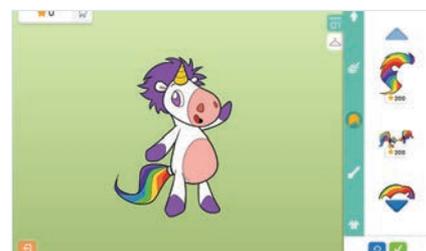
**Are you new to Mathletics?** This quick and easy lesson plan is designed to help you successfully launch Mathletics with your class. Each student should have access to a device, or at least shared access. A typical lesson using Mathletics runs for 40–60 minutes, however the suggested time frames for each step may be altered to suit your lesson.

### Holding a launch lesson

#### 1 5 MINS | Sign in and create avatars

After signing in, each student will be asked to create their avatar to represent themselves on screen.

Remember to select 'Save and Exit' when done.

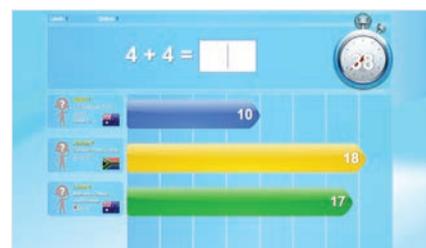


#### 2 10 MINS | Play Live Mathletics

Inside



Students can play against other students from their class, school, or even from around the world in a 60-second fluency game. Points are awarded for each question correctly answered.



#### 3 20 MINS | Move on to the Mathletics curriculum

Inside



Students can expand topics to access curriculum activities. The visible activities will be based on the curriculum and grade level of your students.



#### 4 5 MINS | Round off with Live Mathletics

A fantastic way to reward fast finishers and to close off the lesson is to let students play Live Mathletics.

This is a hugely powerful tool for increasing mental mathematics skills and fluency across a range of concepts.



## Quick start guide

Live Mathletics has ten levels across all gaming areas. Below is a summary of what question types are included at each level. Have you tried them all?

**LEVEL 1** Addition from 1 – 10  
Doubles up to 10

**LEVEL 2** Addition from 1 – 20  
Subtraction from 1 – 20

**LEVEL 3** Addition from 1 – 50  
Subtraction from 1 – 50  
2s, 3s, 4s, 5s and 10s Times Tables  
Doubles and halves up to 50  
Addition from 1 – 20 with a missing addend

**LEVEL 4** Addition from 1 – 100  
Subtraction from 1 – 100  
Times Tables to 10 x 10  
Doubles and halves up to 100  
2s, 3s, 4s, 5s and 10s division facts  
Addition from 1 – 50 with a missing addend  
Times Tables to 10 x 10 with a missing factor

**LEVEL 5** Addition from 1 – 500  
Subtraction from 1 – 100  
Addition from 1 to 100 with a missing addend  
All multiplication and division facts to 10 x 10  
Time conversions  
Length conversions

**LEVEL 6** Operations with decimals  
Calculations using brackets  
Simple percentages  
Converting mm, cm and m  
24 hour time  
Timetable calculations  
Fractions and decimals  
Percentages and decimals  
Terms in a sequence with decimals I  
Terms in a sequence with whole numbers

**LEVEL 7** Sum, difference, product and quotient  
Cubes  
Operations with integers  
Volume and capacity conversions  
Order of operations I  
The Cartesian plane I  
Equivalent fractions  
Ratios  
Volume of rectangular prisms I  
Area of plane shapes I

**LEVEL 8** Statistical measures  
Simplifying algebra I  
Algebraic substitution I  
Order of operations II  
Terms in a sequence with decimals II  
Area and volume conversions  
Factoring I  
Volume of rectangular prisms II  
Area of plane shapes II  
Recurring decimals

**LEVEL 9** Algebraic substitution II  
Factoring II  
Order operation III  
Expanding brackets I  
Find the midpoint between two points  
Pythagorean triads  
The Cartesian Plane II  
Chance outcomes  
Simplifying algebra  
Scientific notation

**LEVEL 10** Logarithms  
Solving equations  
Algebraic substitution III  
Expanding brackets I  
Expanding quadratics  
Factoring quadratics  
Surface area of cubes  
Percentage probability

## Curriculum-Aligned Activities

**Learn** gives students access to curriculum-aligned practice activities and support materials, designed to consolidate a deeper understanding of concepts.

## Game-Based Learning

**Play** offers a range of engaging mathematical games including Live Mathletics, Multiverse and Rainforest Maths and more.

## Assigned Tests

**Review** is where the students can access assessments that have been set by teachers.

**Personalised Learning Environment**  
The **student interface** is customisable, allowing students to create their own avatars and modify their backgrounds.



## Search

**Students** can use the search function to quickly find curriculum activities or content.

## Self-Directed Learning

**My progress** shows the total number of activities completed, with the results clearly displayed, to allow students to identify strengths and weaknesses in their own learning.

## View Results

The **traffic light system** allows students to easily track their progress through each topic. Red signals require additional study, yellow signals indicate that the student's understanding is developing and green shows evidence of mastery.

## Celebrate Learning!

Daily and weekly point indicators let students know how many points they have earned for correctly answering curriculum activities and Live Mathletics questions, as they work towards earning certificates and claiming their place on the Mathletics Hall of Fame!

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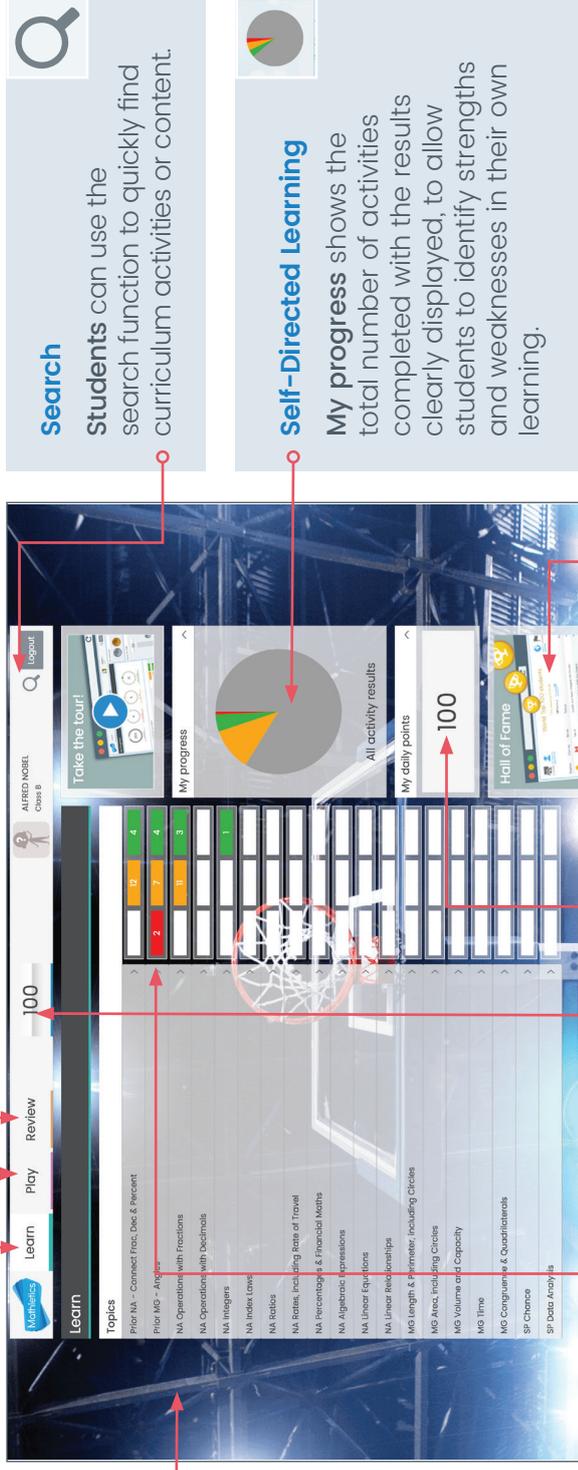
## Game-Based Learning

**Play** offers a range of engaging games including Live Mathletics where students can challenge each other in fluency races, beyond computational skills. Multiverse engages students in a space adventure while developing rapid recall of multiplication facts.

## Assigned Tests

**Review** is where the students can access assessments that have been set by teachers.

**Personalised Learning Environment**  
The secondary student interface has a more mature look and feel, and is customisable, allowing students to create their own avatars and change their backgrounds.



## Search

Students can use the search function to quickly find curriculum activities or content.

## Self-Directed Learning

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## The Hall Of Fame

Leaderboards display the top scoring students and classes, in both the country and the world.





## Parent welcome letter

### Dear Parent or Guardian,

Your child is using Mathletics as part of their mathematics program at school. Mathletics is a targeted, rewarding and captivating online learning resource, which is aligned to curriculum standards.

Your child has take-home access to Mathletics – they simply sign in with their Mathletics username and password using any compatible computer or mobile device.

The extra Mathletics practice at home can make all the difference to your child's progress. Encourage them to achieve a weekly target of 1000 points to earn a certificate, building through bronze, silver and gold across the school year. Go for gold!

### Sign up for FREE progress updates in 3 easy steps:

- 1 Visit [www.mathletics.com/parent](http://www.mathletics.com/parent)
- 2 Complete the form and click "Submit"
- 3 Look out for a weekly progress email in your inbox at the start of the week.



**PC & Mac**  
Simply visit [mathletics.com](http://mathletics.com) and click

**SIGN IN HERE**



**Tablet & iPad**  
Download our **FREE** Student App from all major app stores

**Student Mathletics Login:**  
TEACHER: please staple a printed Mathletics sign-in card here or have students complete (carefully!) by hand.

Username: \_\_\_\_\_

Password: \_\_\_\_\_

Sign in at: [mathletics.com](http://mathletics.com)



# Mathletics

For more information about Mathletics,  
contact our friendly team.

[www.mathletics.com/contact](http://www.mathletics.com/contact)

powered by



3P Learning