

Understanding, Practice and Fluency



Mathletics

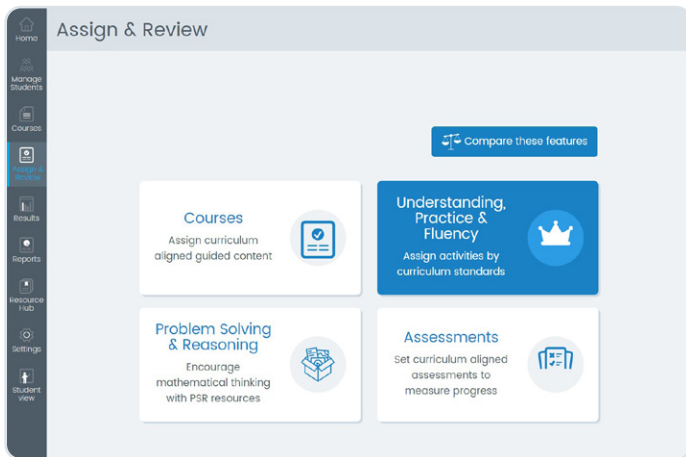
Understanding, Practice and Fluency tasks will support your teaching needs with content that explicitly addresses your curriculum needs.

Your students will develop deep conceptual fluency and understanding through pedagogically-crafted learning journeys that offer contextual support where required.

UPF presents the curriculum to you broken into standards. Each standard containing key tasks (learning journeys) that you can assign your students to complete.

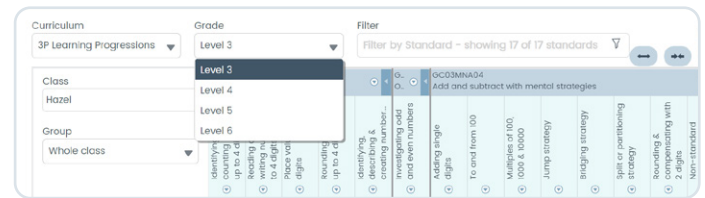
Task Search

- Login to your teacher console
- Head to 'Assign & Review' 
- Select 'Understanding, Practice & Fluency' 



Selecting Curriculum/Grade

- Select the 'Curriculum' from the drop down menu.
- Select the 'Grade level' from the drop down menu.

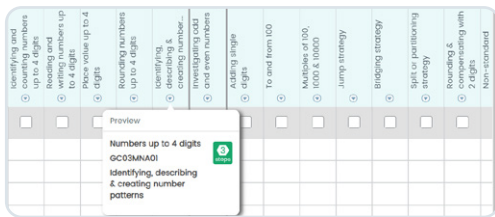


Select Class and Group

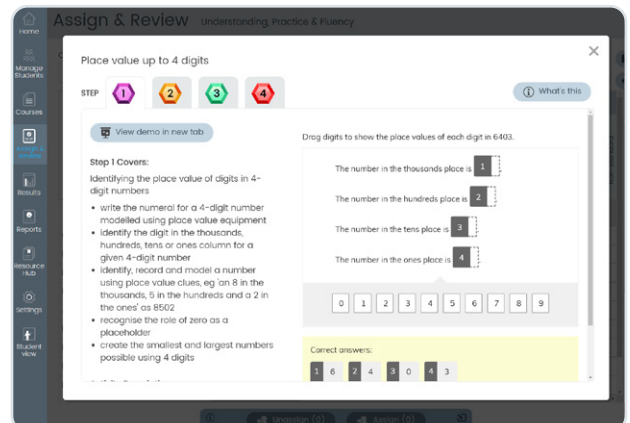
- If you have multiple classes, select the class you'd like to assign work to from the 'Class' dropdown menu.
- Select either your whole class or a learning group you've created via the 'Group' dropdown menu.

Preview/Teacher notes

Click on the arrow below a task to open the menu (seen below):



- Preview a task – see what types of questions are in each step, as well a demo of the questions.



Understanding, Practice and Fluency

Assigning a Task

Assigning a task can be done in three ways (please refer to the map below for more information):

- 1** Assign a task to a student.
Select the assign box below the task and across from the student.
- 2** Assign a task to all students.
Select the tick box below the task.
- 3** Assign all tasks to a student.
Select the tick box next to the student's name.

The standard

Information on the standard.

Collapse and hide the task in each standard.

The tasks comprising the standard.

Preview Task Menu

2 Assign the task to all students in your selected class/group. Once you've chosen the task(s) select 'Assign' from the bottom of the screen.

3 Assign all the visible tasks to the selected student. Select 'Assign' from the bottom of the screen to confirm assignment.

1 Assign the task to the individual student (one-click). Once you've selected the task, then click the 'Assign' button at the bottom of the screen.

Class		GC03MNA01 Numbers up to 4 digits				
Holly		Identifying and counting numbers up to 4 digits	Reading and writing numbers up to 4 digits	Place value up to 4 digits	Rounding numbers up to 4 digits	Identifying, describing & creating number...
Group						
Whole class						
Students (24)	Assigned					
Aldridge, Paige	0	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Allen, Joey	0	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Antoniazzi, Annabella	0	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Antoniazzi, Sofia	0	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Ayres, Angel	0	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Bartlett, Ella	0	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Davies, Jaime	0	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Elliott, Samuel	0	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Gethin-Lowe, Evie	0	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Understanding, Practice and Fluency

Reviewing student progress

As your students complete tasks their marks will appear within the assign square next to their name. That square will change colour based on the student's result (please refer to the colour key below):

View Key

- Assigned
- 1 - 20% Complete
- 21 - 40% Complete
- 41 - 60% Complete
- 61 - 80% Complete
- 81 - 99% Complete
- 100% - Proficient

UPF page support

- How it works – Quick video introduction to the page [How this works](#)
- View Key – See what each colour represents in the assign square [View Key](#)
- Expand All – All Learning Journeys/tasks become visible [Expand All](#)
- Collapse All – Hides all Learning Journeys/tasks [Collapse All](#)

Assign & Review Understanding, Practice & Fluency

Curriculum
3P Learning Progressions

Grade
Level 3

Filter
Filter by Standard - showing 17 of 17 standards

How this works

Expand All Collapse All View Key

Class	Group	Assigned	Students (11)	GC03MNA01 Numbers up to 4 digits	G.O. Investigating odd and even numbers	GC03MNA04 Add and subtract with mental strategies	GC03MNA05 Skip counting
Hazel	Whole class	<input type="checkbox"/>		<ul style="list-style-type: none"> <input type="checkbox"/> Identifying and counting numbers up to 4 digits <input type="checkbox"/> Reading and writing numbers up to 4 digits <input type="checkbox"/> Place value up to 4 digits <input type="checkbox"/> Rounding numbers up to 4 digits <input type="checkbox"/> Identifying, describing & creating number... <input type="checkbox"/> Investigating odd and even numbers 	<ul style="list-style-type: none"> <input type="checkbox"/> Adding single digits <input type="checkbox"/> To and from 100 <input type="checkbox"/> Multiples of 100, 1000 & 10000 <input type="checkbox"/> Jump strategy <input type="checkbox"/> Bridging strategy <input type="checkbox"/> Split or partitioning strategy <input type="checkbox"/> Rounding & compensating with 2 digits <input type="checkbox"/> Non-standard partitioning <input type="checkbox"/> Estimating additions and subtractions <input type="checkbox"/> Choosing efficient strategies: add/ subtract <input type="checkbox"/> Relationship between addition and subtraction 	<ul style="list-style-type: none"> <input type="checkbox"/> Skip counting by 10 to 1000 <input type="checkbox"/> Skip counting by 2 to 1000 <input type="checkbox"/> Skip counting by 5 to 1000 <input type="checkbox"/> Skip counting by 3 to 30 <input type="checkbox"/> Skip counting by 4 to 40 	